

ECE 467 Midterm 2

University of Toronto

2022 November 18

1. (4 points) Consider the following grammar.

```
S -> A
S -> B
A -> C A
A -> a
B -> D B
B -> b
C -> d
D -> d
```

Nonterminal	First
S	a, b, d
A	a, d
B	b, d
C	d
D	d

- (a) (2 points) Compute the LR(1) start state.

- -0.5 for each incorrect or missing item (no negative marks).

```
S' -> . S, $
S -> . A, $
S -> . B, $
A -> . C A, $
A -> . a, $
B -> . D B, $
B -> . b, $
C -> . d, a/d
D -> . d, b/d
```

- (b) (2 points) Compute all the possible next states for the following state only (compute the GOTO for each symbol, and take the closure of each resulting kernel).

```
A -> C . A, $
A -> . C A, $
A -> . a, $
C -> . d, a/d
```

- -0.5 for each incorrect or missing state (no negative marks).

```
GOTO(_, A) = { [A -> C A ., $] }
// CLOSURE
{ [A -> C A ., $] }
```

```
GOTO(_, C) = { [A -> C . A, $] }
// CLOSURE
{ [A -> C . A, $], [A -> . C A, $], [A -> . a, $], [C -> . d, a/d] }

GOTO(_, a) = { [A -> a ., $] }
// CLOSURE
{ [A -> a ., $] }

GOTO(_, d) = { [C -> d ., a/d] }
// CLOSURE
{ [C -> d ., a/d] }
```

2. (4 points) Consider the following grammar, and the following LR(1) states (these are just a subset of all the LR(1) states for this grammar).

```
// Grammar
1. S -> E
2. E -> E - T
3. E -> T
4. T -> n
5. T -> l E r

// States
1. {[S -> E ., $], [E -> E . - T, $/-]}
2. {[E -> T ., $/-]}
3. {[T -> n ., $/-]}
4. {[T -> l E . r, $/-], [E -> E . - T, r/-]}
5. {[E -> T ., r/-]}
6. {[T -> l E r ., $/-]}
7. {[T -> l E . r, r/-], [E -> E . - T, r/-]}
```

- (a) (2 points) Draw the LR(1) parsing table for the above states, filling in just the reduces.

- -0.3 for each incorrect or missing row (no negative marks).

State	r	-	\$
1			r1
2		r3	r3
3		r4	r4
4			
5	r3	r3	
6		r5	r5
7			

- (b) (2 points) Draw the merged LALR(1) states from those LR(1) states.

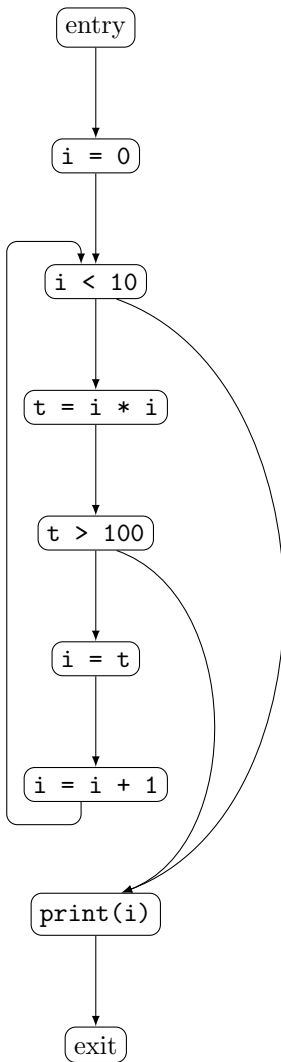
- -0.5 for each incorrect or missing state (no negative marks).

```
1: {[S -> E ., $], [E -> E . - T, $/-]}
2/5: {[E -> T ., r/$/-]}
3: {[T -> n ., $/-]}
4/7: {[T -> l E . r, r/$/-], [E -> E . - T, r/-]}
6: {[T -> l E r ., $/-]}
```

3. (2 points) Draw a control-flow graph for the following code.

```
int i;  
for (i = 0; i < 10; i = i + 1) {  
    t = i * i;  
    if (t > 100) {  
        break;  
    }  
    i = t;  
}  
print(i);
```

- -0.5 for each mistake.



4. (4 points) For busy expressions analysis:

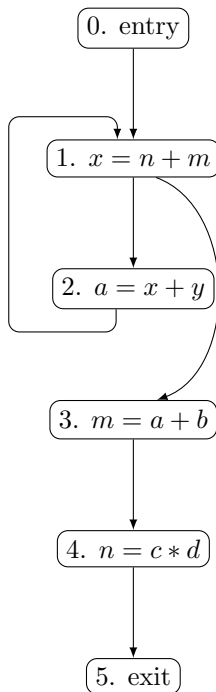
- A value in the domain is a set of expressions that appear in the program.
- It is a backwards analysis.
- $f_s(x) = \text{gen}(s) \cup (x \setminus \text{kill}(s))$.
- $\text{gen}(s)$ is the set containing the expression of s .
- $\text{kill}(s)$ is the set of all expressions in the program that have an operand that is assigned to by s .
- Meet is set intersection.
- Initialize $\text{IN}[\text{exit}]$ to be empty. Initialize IN of every other node to be the set of all expressions.

The iterative algorithm for backwards analysis is as follows.

```
// initialization
while changed {
  for each node s in the CFG {
    OUT[s] = meet IN[s'] for all successors s';
    IN[s] = f_s(OUT[s]);
  }
}
```

Compute 1 iteration of busy expressions analysis, going in *backwards order* (5, 4, 3, 2, 1, 0). *Reminder:* you don't need to do anything for $\text{OUT}[\text{exit}]$ or $\text{IN}[\text{entry}]$.

- -0.5 for each incorrect IN or OUT .



Node	Gen	Kill	IN_0	OUT_1	IN_1
5	n/a	n/a	\emptyset	n/a	\emptyset
4	$\{c * d\}$	$\{n + m\}$	$\{n + m, x + y, a + b, c * d\}$	\emptyset	$\{c * d\}$
3	$\{a + b\}$	$\{n + m\}$	$\{n + m, x + y, a + b, c * d\}$	$\{c * d\}$	$\{c * d, a + b\}$
2	$\{x + y\}$	$\{a + b\}$	$\{n + m, x + y, a + b, c * d\}$	$\{n + m, x + y, a + b, c * d\}$	$\{n + m, x + y, c * d\}$
1	$\{n + m\}$	$\{x + y\}$	$\{n + m, x + y, a + b, c * d\}$	$\{c * d\}$	$\{c * d, n + m\}$
0	n/a	n/a	n/a	$\{c * d, n + m\}$	n/a

5. (2 points) A semilattice consists of the following.

- A domain (a set of values) V .
- A binary meet \wedge operator.
- A distinguished "top" value \top .

The meet operator must satisfy the following relations, for all $x, y, z \in V$.

1. $x \wedge x = x$.
2. $x \wedge y = y \wedge x$.
3. $(x \wedge y) \wedge z = x \wedge (y \wedge z)$.

Additionally, for all values $x \in V$, we must have that $\top \wedge x = x$.

Suppose $\top' \in V$ also satisfies $\top' \wedge x = x$ for all $x \in V$. Can \top' be different from \top (does the property for "top" in a lattice uniquely define an element)? Prove or disprove.

- 1 point if you leave this blank; otherwise
- -1 for incorrect reasoning, -0.5 for unclear or incomplete reasoning.

Top \top satisfies $\top \wedge x = x$ for all x . In particular, setting $x = \top'$, we get $\top \wedge \top' = \top'$.

Since \top' also satisfies $\top' \wedge x = x$ for all x , setting $x = \top$, we get $\top' \wedge \top = \top$.

By commutativity, $\top \wedge \top' = \top' \wedge \top$. So:

$$\top' = \top \wedge \top' = \top' \wedge \top = \top.$$

Top is unique.

6. (4 points) *In general*, for any set S , a partial order \leq is a binary relation on S such that for all $x, y, z \in S$, the following hold.

1. $x \leq x$.
2. $x \leq y$ and $y \leq x$ implies $x = y$.
3. $x \leq y$ and $y \leq z$ implies $x \leq z$.

In general, given a partial order \leq on a set S , and a function $f: S \rightarrow S$, we say f is *monotonic* if and only if:

$$x \leq y \text{ implies } f(x) \leq f(y).$$

Note: in the case of data-flow analysis, the transfer indeed maps values from the domain of a lattice V back to V (it remains to be shown for each analysis that the transfer functions do actually satisfy this property).

For a (semi)lattice, we can define a partial order on its domain V as follows:

$$x \leq y \text{ if and only if } x \wedge y = x.$$

Suppose we have a function f and a lattice with domain V that satisfies the following (for all $x, y \in V$).

$$f(x \wedge y) \leq f(x) \wedge f(y).$$

Let $a, b \in V$, such that $a \leq b$. Prove that $f(a) \leq f(b)$.

For the following parts worth 1 point each:

- 0.3 points if you leave it blank; otherwise:
- 0 for incorrect, incomplete, or unclear reasoning.

(a) (1 point) Rewrite $a \leq b$ in terms of the meet operator.

$$a \wedge b = a.$$

(b) (1 point) Rewrite $f(x \wedge y) \leq f(x) \wedge f(y)$ in terms of the meet operator.

$$f(x \wedge y) \wedge (f(x) \wedge f(y)) = f(x \wedge y).$$

(c) (1 point) Rewrite $f(a) \leq f(b)$ in terms of the meet operator.

$$f(a) \wedge f(b) = f(a).$$

(d) (1 point) Complete the rest of the proof.

The statements in parts (a) and (b) are true by assumption/definitions. The statement in part (c) is (equivalent to) what we want to prove.

- Set $x = a$ and $y = b$.
- By (b), $f(a \wedge b) \wedge f(a) \wedge f(b) = f(a \wedge b)$.
- By (a), $f(a) \wedge f(a) \wedge f(b) = f(a)$.
- By idempotency of meet, $f(a) \wedge f(b) = f(a)$.
- By (c), this is equivalent to $f(a) \leq f(b)$, as desired.

7. (3 points) A *partition* P of a set S is a set of subsets of S , such that every element $x \in S$ appears in one and only one subset of S in the partition P .

For example, given the set $\{a, b, c, d, e\}$, the following are possible (but not all) partitions:

- $\{\{a, b\}, \{c, d\}, \{e\}\}$.
- $\{\{a\}, \{b\}, \{c\}, \{d\}, \{e\}\}$.
- $\{\{a, b, c, d, e\}\}$.

(Recall a partition is a set of (sub)sets.) Given two partitions P_1 and P_2 of a set S , we first define a partial order:

$$P_1 \leq P_2 \text{ iff every element of } P_1 \text{ is a subset of an element of } P_2.$$

Given two elements $x, y \in S$ and a partition P of S , we say $x \cong_P y$ (x and y are equivalent with respect to the partition P) iff x and y are in a single set in the partition P (an element of P is a set).

- (a) (1 point) Write down any lower bound for the following two partitions based on the partial order defined.

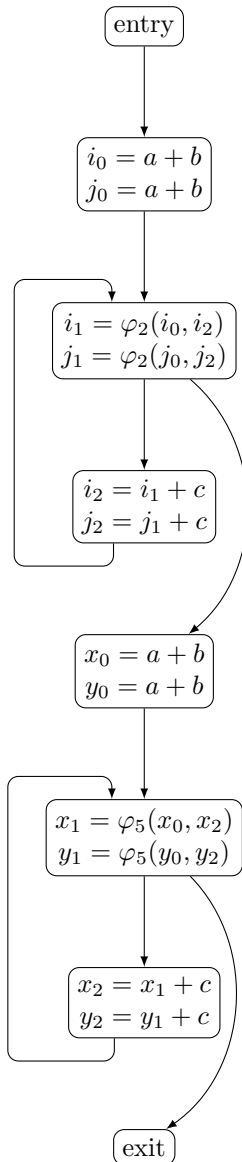
- $P_0 = \{\{i_0, j_0, i_1, j_1\}\}$,
- $P_1 = \{\{i_0, j_0\}, \{i_1, j_1\}\}$.
- No penalty for error.

P_1 is a lower bound for P_0 ($P_1 \leq P_0$) and P_1 ($P_1 \leq P_1$).

(b) (2 points) Consider a new data-flow analysis for a program in SSA form. Recall that each variable/name in SSA form is unique; a name is defined by a single expression. Let S be the set of all names (and their corresponding expressions) in the program.

- A value in the domain is a partition of S .
- The analysis is forwards.
- The meet of two values P_1, P_2 in the domain is the *greatest lower bound* of P_1 and P_2 (you can imagine computing this by brute force).
- Assume every name/defining expression s takes the form of $s = \text{op}(u, v)$ where op is a deterministic, side-effect-free function in the program. The transfer function $f_s(P)$ is as follows.
 - s is a name/expression in the program. So it is in S . So it is in exactly one set in the partition P . Designate that set containing s as X .
 - The result $f_s(P)$ will be a partition containing all elements of P except X , and instead of X we will have X_1 and X_2 , where we split X into the two sets X_1 and X_2 .
 - We split X as follows: start by placing s in X_1 . Then for all other names/expressions $s' = \text{op}'(u', v') \in X$:
 - We place s' in X_1 *only if* s and s' have the same operator, $u \cong_P u'$, and $v \cong_P v'$ (all three hold). We place s' in X_2 otherwise. (We loop over X once and that's it.)
 - For example, if $s = a - b$ and P is the set containing $\{s = a - b, y = c - d, z = e - f\}$, $\{a = \dots, c = \dots, f = \dots\}$, and $\{b = \dots, d = \dots, e = \dots\}$:
 - Then $f_s(P)$ contains $\{a = \dots, c = \dots, f = \dots\}$ and $\{b = \dots, d = \dots, e = \dots\}$ verbatim, and $\{s = a - b, y = c - d, z = e - f\}$ needs to be split.
 - We first put $s = a - b$ in X_1 .
 - Consider $y = c - d$. It has the same operator. c (the first operand of y) was in the same set as a (the first operand of s) (referring back to P). d was in the same set as b . So we put $y = c - d$ in X_1 .
 - Consider $z = e - f$. It has the same operator. But e (z 's first operand) is not in the same set as a (s 's first operand). So we put $z = e - f$ in X_2 .
 - Our result $f_s(P)$ is the set containing $\{s = a - b, y = c - d\}$, $\{z = e - f\}$, $\{a = \dots, c = \dots, f = \dots\}$, and $\{b = \dots, d = \dots, e = \dots\}$.

Finally, consider the following program (suppose a, b, c are some previously defined values).



Consider $+$ to be the usual integer operator/function, and note that φ_2 and φ_5 are different from each other (but the two φ_2 in the same basic block are the same operator, and similarly for φ_5 in the other basic block).

Break the basic blocks into individual nodes per instruction.

Initialize OUT for all nodes to be the partition $\{ \{ i_0, j_0, i_2, j_2, x_0, y_0, x_2, y_2, i_1, j_1, x_1, y_1 \}, \{ a \}, \{ b \}, \{ c \} \}$.

For forwards analysis:

```
// initialization
while changed {
    for each node s in the CFG {
        IN[s] = meet OUT[s'] for all predecessors s';
        OUT[s] = f_s(IN[s]);
    }
}
```

Carry out the data-flow analysis for the first 4 nodes (after splitting the basic blocks) (you should have 4 INs and 4 OUTs).

- 0.5 if you leave it blank, otherwise
- -0.3 points per error.

```
0. entry
1. i0 = a + b
2. j0 = a + b
3. i1 = phi2(i0, i2)
4. j1 = phi2(j0, j2)
```

Note that the transfer function only splits one element/set of the partition at a time.

- $IN_1[1] = OUT_0[0] = \{ \{ i_0, j_0, i_2, j_2, x_0, y_0, x_2, y_2, i_1, j_1, x_1, y_1 \}, \{ a \}, \{ b \}, \{ c \} \}$.
- $OUT_1[1] = \{ \{ i_0, j_0, x_0, y_0 \}, \{ i_1, j_1, x_1, y_1, i_2, j_2, x_2, j_2 \}, \{ a \}, \{ b \}, \{ c \} \}$.
- $IN_1[2] = OUT_1[1]$.
- $OUT_1[2] = IN_1[2]$ (no change).
- $IN_1[3] = OUT_1[2]$ (the initial value meet $OUT_1[2]$ is $OUT_1[2]$).
- $OUT_1[3] = \{ \{ i_0, j_0, x_0, y_0 \}, \{ i_1, j_1 \}, \{ x_1, y_1, i_2, j_2, x_2, j_2 \}, \{ a \}, \{ b \}, \{ c \} \}$.
- $IN_1[4] = OUT_1[3]$.
- $OUT_1[4] = IN_1[4]$ (no change).

(c) (1 bonus points) What does this data-flow analysis compute?

- No penalty for error.

Names/expressions in the same set at the end of the iterative algorithm must have equivalent values.

(d) (1 bonus points) Why must the φ in different basic blocks be considered different operators/functions (φ_2 and φ_5)? *Hint*: think about how the algorithm could produce incorrect results.

- No penalty for error.

The "action" of a phi function depends on the control-flow. The control-flow is different in different basic blocks. So phi functions in different basic blocks have different semantics.

If φ_2 and φ_5 are treated as the same operator, then the algorithm would think that $i_1 = j_1 = x_1 = y_1$, even though the loops they are in are different and could execute a different number of times.