## 16 Player "CPT: Heads Up" No Limit Texas Hold'em Tournament

| Chip Set |  |  | Per Player |  | In Play |  | Remaining |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Colour | Number | Chip Value | Total | Number | Value | Number | Value | Number | Value |
|  | 300 | $\$ 5$ | $\$ 1,500$ | 15 | $\$ 75$ | 240 | $\$ 1,200$ | 60 | $\$ 300$ |
|  | 200 | $\$ 25$ | $\$ 5,000$ | 9 | $\$ 225$ | 144 | $\$ 3,600$ | 56 | $\$ 1,400$ |
|  | 150 | $\$ 100$ | $\$ 15,000$ | 2 | $\$ 200$ | 32 | $\$ 3,200$ | 118 | $\$ 11,800$ |
|  | 100 | $\$ 500$ | $\$ 50,000$ | 0 | $\$ 0$ | 0 | $\$ 0$ | 100 | $\$ 50,000$ |
| Totals | 750 |  | $\$ 71,500$ | 26 | $\$ 500$ | 416 | $\$ 8,000$ | 334 | $\$ 63,500$ |

Buy-in $=\$ 10=\$ 500$ in chips
Chip exchange:
1 Chip up between rounds. You will have $\$ 1,000$ (or $\$ 0$ ) in chips after round 1 . 16 \$25's, 6 \$100's
2 Chip up between rounds. You will have $\$ 2,000$ (or $\$ 0$ ) in chips after round 2. $12 \$ 25$ 's, $7 \$ 100$ 's, $2 \$ 500$ 's
3 Chip up between rounds. You will have $\$ 4,000$ (or $\$ 0$ ) in chips after round 3 . $12 \$ 25$ 's, $12 \$ 100$ 's, $5 \$ 500$ 's

## Tables

Initially have 8 tables (literally 4 tables, with 2 games at the ends of each).
Each time a player is eliminated, the remaining player pauses until play has finished at the others.
Following rounds have half as many tables. This is a sudden-death shoot-out elimination!
Re-buys and Add-ons:
This is a shoot-out: When your chips are gone, so are you!

| Prizes |  |  |  |
| :---: | :---: | :---: | :---: |
| Pos | $\%$ | $\$$ | Net |
| 1 | $50 \%$ | $\$ 80$ | $\$ 70$ |
| 2 | $25 \%$ | $\$ 40$ | $\$ 30$ |
| 3 | $13 \%$ | $\$ 20$ | $\$ 10$ |
| 4 | $13 \%$ | $\$ 20$ | $\$ 10$ |
| $5+$ | $0 \%$ | $\$ 0$ | $-\$ 10$ |
| Total | $100 \%$ | $\$ 160$ |  |


|  | Blind Structure |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
|  | Level | small | big | time |
| Round | 1 | $\$ 5$ | $\$ 10$ | 10 |
| $\# 1$ | 2 | $\$ 10$ | $\$ 20$ | 10 |
| $(16)$ | 3 | $\$ 25$ | $\$ 50$ | 10 |
|  | 4 | $\$ 50$ | $\$ 100$ | $*$ |
|  | Reak | $(\$ 1,000$ | in chips) | 5 |
|  | 5 | $\$ 25$ | $\$ 50$ | 10 |
| $\# 2$ | 6 | $\$ 50$ | $\$ 100$ | 10 |
| (8) | 7 | $\$ 75$ | $\$ 150$ | 10 |
|  | 8 | $\$ 100$ | $\$ 200$ | $*$ |
|  | break | $(\$ 2,000$ | in chips) | 5 |
| Round | 9 | $\$ 75$ | $\$ 150$ | 10 |
| $\# 3$ | 10 | $\$ 100$ | $\$ 200$ | 10 |
| (4) | 11 | $\$ 150$ | $\$ 300$ | 10 |
|  | 12 | $\$ 200$ | $\$ 400$ | $*$ |
|  | break | $\$ 4,000$ | in chips) | 5 |
| Round | 13 | $\$ 150$ | $\$ 300$ | 10 |
| $\# 4$ | 14 | $\$ 200$ | $\$ 400$ | 10 |
| (2) | 15 | $\$ 300$ | $\$ 600$ | 10 |
|  | 16 | $\$ 400$ | $\$ 800$ | $*$ |
|  |  |  |  |  |

## 8 Player "CPT: Heads Up" No Limit Texas Hold'em Tournament

| Chip Set |  |  |  | Per Player |  | In Play |  | Remaining |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Colour | Number | Chip Value | Total | Number Value | Number | Value | Number | Value |  |
|  | 200 | $\$ 25$ | $\$ 5,000$ | 16 | $\$ 400$ | 128 | $\$ 3,200$ | 72 | $\$ 1,800$ |
|  | 150 | $\$ 100$ | $\$ 15,000$ | 6 | $\$ 600$ | 48 | $\$ 4,800$ | 102 | $\$ 10,200$ |
|  | 100 | $\$ 500$ | $\$ 50,000$ | 0 | $\$ 0$ | 0 | $\$ 0$ | 100 | $\$ 50,000$ |
| Totals | 450 |  | $\$ 70,000$ | 22 | $\$ 1,000$ | 176 | $\$ 8,000$ | 274 | $\$ 62,000$ |

Buy-in = \$10 = \$1,000 in chips

Chip exchange:
1 Chip up between rounds. You will have $\$ 2,000$ in chips after round 1.

$$
12 \text { \$25's, } 7 \$ 100 \text { 's, } 2 \text { \$500's each }
$$

2 Chip up between rounds. You will have \$4,000 (or \$0) in chips after round 2. 12 \$25's, 12 \$100's, 5 \$500's each
3-4 Chip up between rounds. You will have $\$ 8,000$ (or $\$ 0$ ) in chips after round 3 . 20 \$100's, 12 \$500's each
5-6 Chip up between rounds. You will have $\$ 16,000$ (or $\$ 0$ ) in chips after round 4. 32 \$500's each

Tables:
Initially have 8 tables (literally 4 tables, with 2 games at the ends of each).
Each time a player is eliminated, the remaining player pauses until play has finished at the others.
Following rounds have half as many tables. This is a sudden-death shoot-out elimination!

## Re-buys and Add-ons:

This is a shoot-out: When your chips are gone, so are you!

| Prizes |  |  |  |
| :---: | :---: | :---: | :---: |
| Pos | $\%$ | $\$$ | Net |
| 1 | $63 \%$ | $\$ 50$ | $\$ 40$ |
| 2 | $38 \%$ | $\$ 30$ | $\$ 20$ |
| $3+$ | $0 \%$ | $\$ 0$ | $-\$ 10$ |
| Total | $100 \%$ | $\$ 80$ |  |


|  | Blind Structure |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
|  | Level | small | big | time |
| Round \#1 <br> (8) | 1 | \$25 | \$50 | 10 |
|  | 2 | \$50 | \$100 | 10 |
|  | 3 | \$75 | \$150 | 10 |
|  | 4 | \$100 | \$200 | * |
|  | break | (\$2,000 | chips) | 5 |
| Round \#2 (8) | 5 | \$75 | \$150 | 10 |
|  | 6 | \$100 | \$200 | 10 |
|  | 7 | \$150 | \$300 | 10 |
|  | 8 | \$200 | \$400 | * |
|  | break | (\$4,000 | chips) | 5 |
| Round \#3 (6) | 9 | \$150 | \$300 | 10 |
|  | 10 | \$200 | \$400 | 10 |
|  | 11 | \$300 | \$600 | 10 |
|  | 12 | \$400 | \$800 | * |
|  | break | (\$8,000 | chips) | 5 |
| Rounds \#4 \& 5 <br> (2) | 13 | \$300 | \$600 | 10 |
|  | 14 | \$400 | \$800 | 10 |
|  | 15 | \$500 | \$1,000 | 10 |
|  | 16 | \$800 | \$1,600 | $*$ |
|  | break | (\$16,000 | chips) | 5 |
| Rounds \#6 \& 7 <br> (2) | 21 | \$500 | \$1,000 | 10 |
|  | 22 | \$1,000 | \$2,000 | 10 |
|  | 23 | \$1,500 | \$3,000 | 10 |
|  | 24 | \$2,000 | \$4,000 | * |

## 16 Player "CPT: Heads Up" No Limit Texas Hold'em Tournament

| Chip Set |  |  |  | Per Player |  | In Play |  | Remaining |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Colour | Number | Chip Value | Total | Number Value | Number | Value | Number | Value |  |
|  | 200 | $\$ 25$ | $\$ 5,00$ | 12 | $\$ 300$ | 192 | $\$ 4,800$ | 8 | $\$ 200$ |
|  | 150 | $\$ 100$ | $\$ 15,000$ | 7 | $\$ 700$ | 112 | $\$ 11,200$ | 38 | $\$ 3,800$ |
|  | 100 | $\$ 500$ | $\$ 50,000$ | 0 | $\$ 0$ | 0 | $\$ 0$ | 100 | $\$ 50,000$ |
| Totals | 450 |  | $\$ 70,000$ | 19 | $\$ 1,000$ | 304 | $\$ 16,000$ | 146 | $\$ 54,000$ |


| Prizes |  |  |  |
| :---: | :---: | :---: | :---: |
| Pos | $\%$ | $\$$ | Net |
| 1 | $50 \%$ | $\$ 80$ | $\$ 70$ |
| 2 | $25 \%$ | $\$ 40$ | $\$ 30$ |
| 3 | $13 \%$ | $\$ 20$ | $\$ 10$ |
| 4 | $13 \%$ | $\$ 20$ | $\$ 10$ |
| $5+$ | $0 \%$ | $\$ 0$ | $-\$ 10$ |
| Total | $100 \%$ | $\$ 160$ |  |

Buy-in $=\quad \$ 10=\$ 1,000$ in chips
Chip exchange:
1 Chip up between rounds. You will have $\$ 2,000$ (or $\$ 0$ ) in chips after round 1 . 12 \$25's, $7 \$ 100$ 's, $2 \$ 500$ 's
2 Chip up between rounds. You will have $\$ 4,000$ (or $\$ 0$ ) in chips after round 2. $12 \$ 25$ 's, $12 \$ 100$ 's, $5 \$ 500$ 's
3 Chip up between rounds. You will have $\$ 8,000$ (or $\$ 0$ ) in chips after round 3. $\underline{20 \$ 100 ' s, 12 \$ 500 ' s}$

Tables:
Initially have 8 tables (literally 4 tables, with 2 games at the ends of each).
Each time a player is eliminated, the remaining player pauses until play has finished at the others.
Following rounds have half as many tables. This is a sudden-death shoot-out elimination!
Re-buys and Add-ons:
This is a shoot-out: When your chips are gone, so are you!

|  | Blind Structure |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
|  | Level | small | big | time |
| Round \#1 (16) | 1 | \$25 | \$50 | 10 |
|  | 2 | \$50 | \$100 | 10 |
|  | 3 | \$75 | \$150 | 10 |
|  | 4 | \$100 | \$200 | * |
|  | break | (\$2,000 | chips) | 5 |
| Round \#2 (8) | 5 | \$75 | \$150 | 10 |
|  | 6 | \$100 | \$200 | 10 |
|  | 7 | \$150 | \$300 | 10 |
|  | 8 | \$200 | \$400 | * |
|  | break | (\$4,000 | chips) | 5 |
| Round \#3 (4) | 9 | \$150 | \$300 | 10 |
|  | 10 | \$200 | \$400 | 10 |
|  | 11 | \$300 | \$600 | 10 |
|  | 12 | \$400 | \$800 | * |
|  | break | (\$8,000 | chips) | 5 |
| Round \#4 <br> (2) | 13 | \$300 | \$600 | 10 |
|  | 14 | \$400 | \$800 | 10 |
|  | 15 | \$500 | \$1,000 | 10 |
|  | 16 | \$800 | \$1,600 | * |

## 8 Player "CPT: Heads Up" No Limit Texas Hold'em Tournament

| Chip Set |  |  |  | Per Player |  | In Play |  | Remaining |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Colour | Number | Chip Value | Total | Number | Value | Number | Value | Number | Value |
|  | 300 | $\$ 5$ | $\$ 1,500$ | 10 | $\$ 50$ | 80 | $\$ 400$ | 220 | $\$ 1,100$ |
|  | 200 | $\$ 25$ | $\$ 5,000$ | 10 | $\$ 250$ | 80 | $\$ 2,000$ | 120 | $\$ 3,000$ |
|  | 150 | $\$ 100$ | $\$ 15,000$ | 2 | $\$ 200$ | 16 | $\$ 1,600$ | 134 | $\$ 13,400$ |
|  | 100 | $\$ 500$ | $\$ 50,000$ | 0 | $\$ 0$ | 0 | $\$ 0$ | 100 | $\$ 50,000$ |
| Totals | 750 |  | $\$ 71,500$ | 22 | $\$ 500$ | 176 | $\$ 4,000$ | 574 | $\$ 67,500$ |


| Prizes |  |  |  |
| :---: | :---: | :---: | :---: |
| Pos | $\%$ | $\$$ | Net |
| 1 | $63 \%$ | $\$ 50$ | $\$ 40$ |
| 2 | $38 \%$ | $\$ 30$ | $\$ 20$ |
| $3+$ | $0 \%$ | $\$ 0$ | $-\$ 10$ |
| Total | $100 \%$ | $\$ 80$ |  |

Buy-in $=\mathbf{\$ 1 0}=\$ 500$ in chips
Chip exchange:
1 Chip up between rounds. You will have \$1,000 (or \$0) in chips after round 1. 16 \$25's, 6 \$100's
2 Chip up between rounds. You will have $\$ 2,000$ in chips after round 1. 12 \$25's, 7 \$100's, 2 \$500's each
3-4 Chip up between rounds. You will have $\$ 4,000$ (or $\$ 0$ ) in chips after round 2. 12 \$25's, 12 \$100's, $5 \$ 500$ 's each
5-6 Chip up between rounds. You will have $\$ 8,000$ (or $\$ 0$ ) in chips after round 3. 20 \$100's, 12 \$500's each

|  | Blind Structure |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
|  | Level | small | big | time |
|  | 1 | \$5 | \$10 | 10 |
| Round \#1 (8) | 2 | \$10 | \$20 | 10 |
|  | 3 | \$25 | \$50 | 10 |
|  | 4 | \$50 | \$100 | * |
|  | break | (\$1,00 | chips) | 5 |
|  | 5 | \$25 | \$50 | 10 |
| Round \#2 (8) | 6 | \$50 | \$100 | 10 |
|  | 7 | \$75 | \$150 | 10 |
|  | 8 | \$100 | \$200 | * |
|  | break | (\$2,00 | chips) | 5 |
|  | 9 | \$75 | \$150 | 10 |
| Round \#3 (6) | 10 | \$100 | \$200 | 10 |
|  | 11 | \$150 | \$300 | 10 |
|  | 12 | \$200 | \$400 | * |
|  | break | (\$4,00 | chips) | 5 |
|  | 13 | \$150 | \$300 | 10 |
| Rounds \#4 \& 5 <br> (2) | 14 | \$200 | \$400 | 10 |
|  | 15 | \$300 | \$600 | 10 |
|  | 16 | \$400 | \$800 | * |
|  | break | (\$8,00 | chips) | 5 |
|  | 21 | \$300 | \$600 | 10 |
| Rounds \#6 \& 7 (2) | 22 | \$400 | \$800 | 10 |
|  | 23 | \$500 | \$1,000 | 10 |
|  | 24 | \$800 | \$1,600 | * |

Tables:
Initially have 8 tables (literally 4 tables, with 2 games at the ends of each).
Each time a player is eliminated, the remaining player pauses until play has finished at the others.
Following rounds have half as many tables. This is a sudden-death shoot-out elimination!
Re-buys and Add-ons:
This is a shoot-out: When your chips are gone, so are you!

## 32 Player "CPT: Heads Up" No Limit Texas Hold'em Tournament

| Chip Set |  |  |  | Per Player | In Play |  | Remaining |  |  |
| :--- | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Colour | Number | Chip Value | Total | Number | Value | Number | Value | Number | Value |
|  | 300 | $\$ 5$ | $\$ 1,500$ | 10 | $\$ 50$ | 320 | $\$ 1,600$ | -20 | $-\$ 100$ |
|  | 100 | $\$ 10$ | $\$ 1,000$ | 0 | $\$ 0$ | 0 | $\$ 0$ | 100 | $\$ 1,000$ |
|  | 200 | $\$ 25$ | $\$ 5,000$ | 6 | $\$ 150$ | 192 | $\$ 4,800$ | 8 | $\$ 200$ |
|  | 150 | $\$ 100$ | $\$ 15,000$ | 3 | $\$ 300$ | 96 | $\$ 9,600$ | 54 | $\$ 5,400$ |
|  | 100 | $\$ 500$ | $\$ 50,000$ | 0 | $\$ 0$ | 0 | $\$ 0$ | 100 | $\$ 50,000$ |
| Totals | 850 |  | $\$ 72,500$ | 19 | $\$ 500$ | 608 | $\$ 16,000$ | 242 | $\$ 56,500$ |


| Prizes |  |  |  |
| :---: | :---: | :---: | :---: |
| Pos | $\%$ | $\$$ | Net |
| 1 | $44 \%$ | $\$ 140$ | $\$ 130$ |
| 2 | $19 \%$ | $\$ 60$ | $\$ 50$ |
| 3 | $9 \%$ | $\$ 30$ | $\$ 20$ |
| 4 | $9 \%$ | $\$ 30$ | $\$ 20$ |
| 5 | $5 \%$ | $\$ 15$ | $\$ 5$ |
| 6 | $5 \%$ | $\$ 15$ | $\$ 5$ |
| 7 | $5 \%$ | $\$ 15$ | $\$ 5$ |
| 8 | $5 \%$ | $\$ 15$ | $\$ 5$ |
| $9+$ | $0 \%$ | $\$ 0$ | $-\$ 10$ |
| Total | $100 \%$ | $\$ 320$ |  |

Buy-in $=\$ 10=\$ 500$ in chips
Chip exchange:
1 Chip up between rounds. You will have $\$ 1,000$ (or $\$ 0$ ) in chips after round 1 . 12 \$25's, $7 \$ 100$ 's
2 Chip up between rounds. You will have $\$ 2,000$ (or $\$ 0$ ) in chips after round 2. $12 \$ 25^{\prime}$ s, $7 \$ 100$ 's, $2 \$ 500$ 's
3 Chip up between rounds. You will have $\$ 4,000$ (or $\$ 0$ ) in chips after round 3 . $12 \$ 25$ 's, $12 \$ 100$ 's, $5 \$ 500$ 's
4 Chip up between rounds. You will have $\$ 8,000$ (or $\$ 0$ ) in chips after round 4. $20 \$ 100$ 's, $12 \$ 500$ 's

Tables:
Initially have 8 tables (literally 4 tables, with 2 games at the ends of each).
Each time a player is eliminated, the remaining player pauses until play has finished at the others.
Following rounds have half as many tables. This is a sudden-death shoot-out elimination!

## Re-buys and Add-ons:

This is a shoot-out: When your chips are gone, so are you!

|  | Blind Structure |  |  |  |
| :---: | :---: | :---: | :---: | :---: |
|  | Level | small | big | time |
| Round \#1 (32) | 1 | \$5 | \$10 | 10 |
|  | 2 | \$10 | \$20 | 10 |
|  | 3 | \$25 | \$50 | 10 |
|  | 4 | \$50 | \$100 | * |
|  | break | (\$1,00 | chips) | 5 |
| Round \#2 (16) | 5 | \$25 | \$50 | 10 |
|  | 6 | \$50 | \$100 | 10 |
|  | 7 | \$75 | \$150 | 10 |
|  | 8 | \$100 | \$200 | * |
|  | break | (\$2,00 | chips) | 5 |
| Round \#3 (8) | 9 | \$75 | \$150 | 10 |
|  | 10 | \$100 | \$200 | 10 |
|  | 11 | \$150 | \$300 | 10 |
|  | 12 | \$200 | \$400 | * |
|  | break | (\$4,00 | chips) | 5 |
| Round \#4 (4) | 13 | \$150 | \$300 | 10 |
|  | 14 | \$200 | \$400 | 10 |
|  | 15 | \$300 | \$600 | 10 |
|  | 16 | \$400 | \$800 | * |
|  | break | (\$8,00 | chips) | 5 |
| Round \#5 (2) | 17 | \$300 | \$600 | 10 |
|  | 18 | \$400 | \$800 | 10 |
|  | 19 | \$500 | \$1,000 | 10 |
|  | 20 | \$800 | \$1,600 |  |

