Chip Set			Per Pl	ayer	In P	lay	Rema	ining	
Colour	Number	Chip Value	Total	Number	Value	Number	Value	Number	Value
	300	\$5	\$1,500	15	\$75	240	\$1,200	60	\$300
	200	\$25	\$5,000	9	\$225	144	\$3,600	56	\$1,400
	150	\$100	\$15,000	2	\$200	32	\$3,200	118	\$11,800
	100	\$500	\$50,000	0	\$0	0	\$0	100	\$50,000
Totals	750		\$71,500	26	\$500	416	\$8,000	334	\$63,500

	Prizes						
Pos	%	\$	Net				
1	50%	\$80	\$70				
2	25%	\$40	\$30				
3	13%	\$20	\$10				
4	13%	\$20	\$10				
5+	0%	\$0	-\$10				
Total	100%	\$160					

Buy-in = \$10 = \$500 in chips

Chip exchange:

- 1 Chip up between rounds. You will have \$1,000 (or \$0) in chips after round 1. 16 \$25's, 6 \$100's
- 2 Chip up between rounds. You will have \$2,000 (or \$0) in chips after round 2. 12 \$25's, 7 \$100's, 2 \$500's
- 3 Chip up between rounds. You will have \$4,000 (or \$0) in chips after round 3. 12 \$25's, 12 \$100's, 5 \$500's

Tables:

Initially have 8 tables (literally 4 tables, with 2 games at the ends of each). Each time a player is eliminated, the remaining player pauses until play has finished at the others. Following rounds have half as many tables. This is a sudden-death shoot-out elimination!

Re-buys and Add-ons:

	Е	Blind St	ructure)
	Level	small	big	time
Round	1	\$5	\$10	10
#1	2	\$10	\$20	10
(16)	3	\$25	\$50	10
	4	\$50	\$100	*
	break	(\$1,000 i	in chips)	5
Round	5	\$25	\$50	10
#2	6	\$50	\$100	10
(8)	7	\$75	\$150	10
	8	\$100	\$200	*
	break	(\$2,000 i	in chips)	5
Round	9	\$75	\$150	10
#3	10	\$100	\$200	10
(4)	11	\$150	\$300	10
	12	\$200	\$400	*
	break	(\$4,000 i	in chips)	5
Round	13	\$150	\$300	10
#4	14	\$200	\$400	10
(2)	15	\$300	\$600	10
	16	\$400	\$800	*
	· ·		•	

Chip Set			Per Pl	ayer	In P	lay	Rema	ining	
Colour	Number	Chip Value	Total	Number	Value	Number	Value	Number	Value
	200	\$25	\$5,000	16	\$400	128	\$3,200	72	\$1,800
	150	\$100	\$15,000	6	\$600	48	\$4,800	102	\$10,200
	100	\$500	\$50,000	0	\$0	0	\$0	100	\$50,000
Totals	450		\$70,000	22	\$1,000	176	\$8,000	274	\$62,000

Prizes					
Pos	%	\$	Net		
1	63%	\$50	\$40		
2	38%	\$30	\$20		
3+	0%	\$0	-\$10		
Total	100%	\$80			

Buy-in = \$10 = \$1,000 in chips

Chip exchange:

- 1 Chip up between rounds. You will have \$2,000 in chips after round 1. 12 \$25's, 7 \$100's, 2 \$500's each
- 2 Chip up between rounds. You will have \$4,000 (or \$0) in chips after round 2. 12 \$25's, 12 \$100's, 5 \$500's each
- 3-4 Chip up between rounds. You will have \$8,000 (or \$0) in chips after round 3. 20 \$100's, 12 \$500's each
- 5-6 Chip up between rounds. You will have \$16,000 (or \$0) in chips after round 4. 32 \$500's each

Tables:

Initially have 8 tables (literally 4 tables, with 2 games at the ends of each). Each time a player is eliminated, the remaining player pauses until play has finished at the others. Following rounds have half as many tables. This is a sudden-death shoot-out elimination!

Re-buys and Add-ons:

ı				ii ii
	E	Blind St	ructure	
	Level	small	big	time
Round	1	\$25	\$50	10
#1	2	\$50	\$100	10
(8)	3	\$75	\$150	10
	4	\$100	\$200	*
	break	(\$2,000 i	in chips)	5
Round	5	\$75	\$150	10
#2	6	\$100	\$200	10
(8)	7	\$150	\$300	10
	8	\$200	\$400	*
	break	(\$4,000 i	in chips)	5
Round	9	\$150	\$300	10
#3	10	\$200	\$400	10
(6)	11	\$300	\$600	10
	12	\$400	\$800	*
	break	(\$8,000 i	in chips)	5
Rounds	13	\$300	\$600	10
#4 & 5	14	\$400	\$800	10
(2)	15	\$500	\$1,000	10
	16	\$800	\$1,600	*
	break	(\$16,000	in chips)	5
Rounds	21	\$500	\$1,000	10
#6 & 7	22	\$1,000	\$2,000	10
(2)	23	\$1,500	\$3,000	10
	24	\$2,000	\$4,000	*

	Ch	nip Set Per Play		ayer	In Play		Remaining		
Colour	Number	Chip Value	Total	Number	Value	Number	Value	Number	Value
	200	\$25	\$5,000	12	\$300	192	\$4,800	8	\$200
	150	\$100	\$15,000	7	\$700	112	\$11,200	38	\$3,800
	100	\$500	\$50,000	0	\$0	0	\$0	100	\$50,000
Totals	450		\$70,000	19	\$1,000	304	\$16,000	146	\$54,000

Prizes							
Pos	%	\$	Net				
1	50%	\$80	\$70				
2	25%	\$40	\$30				
3	13%	\$20	\$10				
4	13%	\$20	\$10				
5+	0%	\$0	-\$10				
Total	100%	\$160					

Buy-in = \$10 = \$1,000 in chips

Chip exchange:

- 1 Chip up between rounds. You will have \$2,000 (or \$0) in chips after round 1. 12 \$25's, 7 \$100's, 2 \$500's
- 2 Chip up between rounds. You will have \$4,000 (or \$0) in chips after round 2. 12 \$25's, 12 \$100's, 5 \$500's
- 3 Chip up between rounds. You will have \$8,000 (or \$0) in chips after round 3. 20 \$100's, 12 \$500's

Tables:

Initially have 8 tables (literally 4 tables, with 2 games at the ends of each). Each time a player is eliminated, the remaining player pauses until play has finished at the others. Following rounds have half as many tables. This is a sudden-death shoot-out elimination!

Re-buys and Add-ons:

Ī				
		3lind St	ructure	
	Level	small	big	time
Round	1	\$25	\$50	10
#1	2	\$50	\$100	10
(16)	3	\$75	\$150	10
	4	\$100	\$200	*
	break	(\$2,000	in chips)	5
Round	5	\$75	\$150	10
#2	6	\$100	\$200	10
(8)	7	\$150	\$300	10
	8	\$200	\$400	*
	break	(\$4,000	in chips)	5
Round	9	\$150	\$300	10
#3	10	\$200	\$400	10
(4)	11	\$300	\$600	10
	12	\$400	\$800	*
	break	(\$8,000	in chips)	5
Round	13	\$300	\$600	10
#4	14	\$400	\$800	10
(2)	15	\$500	\$1,000	10
	16	\$800	\$1,600	*

Chip Set			Per Pl	ayer	In P	lay	Rema	ining	
Colour	Number	Chip Value	Total	Number	Value	Number	Value	Number	Value
	300	\$5	\$1,500	10	\$50	80	\$400	220	\$1,100
	200	\$25	\$5,000	10	\$250	80	\$2,000	120	\$3,000
	150	\$100	\$15,000	2	\$200	16	\$1,600	134	\$13,400
	100	\$500	\$50,000	0	\$0	0	\$0	100	\$50,000
Totals	750		\$71,500	22	\$500	176	\$4,000	574	\$67,500

Prizes						
Pos	%	\$	Net			
1	63%	\$50	\$40			
2	38%	\$30	\$20			
3+	0%	\$0	-\$10			
Total	100%	\$80				

Buy-in = \$10 = \$500 in chips

Chip exchange:

- 1 Chip up between rounds. You will have \$1,000 (or \$0) in chips after round 1. 16 \$25's, 6 \$100's
- 2 Chip up between rounds. You will have \$2,000 in chips after round 1. 12 \$25's, 7 \$100's, 2 \$500's each
- **3-4** Chip up between rounds. You will have \$4,000 (or \$0) in chips after round 2. 12 \$25's, 12 \$100's, 5 \$500's each
- 5-6 Chip up between rounds. You will have \$8,000 (or \$0) in chips after round 3. 20 \$100's, 12 \$500's each

Tables:

Initially have 8 tables (literally 4 tables, with 2 games at the ends of each). Each time a player is eliminated, the remaining player pauses until play has finished at the others. Following rounds have half as many tables. This is a sudden-death shoot-out elimination!

Re-buys and Add-ons:

	E	Slind St	ructure	
	Level	small	big	time
	1	\$5	\$10	10
Round	2	\$10	\$20	10
#1	3	\$25	\$50	10
(8)	4	\$50	\$100	*
	break	(\$1,000	in chips)	5
	5	\$25	\$50	10
Round	6	\$50	\$100	10
#2	7	\$75	\$150	10
(8)	8	\$100	\$200	*
	break	(\$2,000	in chips)	5
	9	\$75	\$150	10
Round	10	\$100	\$200	10
#3	11	\$150	\$300	10
(6)	12	\$200	\$400	*
	break	(\$4,000	in chips)	5
	13	\$150	\$300	10
Rounds	14	\$200	\$400	10
#4 & 5	15	\$300	\$600	10
(2)	16	\$400	\$800	*
	break	(\$8,000	in chips)	5
	21	\$300	\$600	10
Rounds	22	\$400	\$800	10
#6 & 7	23	\$500	\$1,000	10
(2)	24	\$800	\$1,600	*

Chip Set				Per Player		In Play		Remaining	
Colour	Number	Chip Value	Total	Number	Value	Number	Value	Number	Value
	300	\$5	\$1,500	10	\$50	320	\$1,600	-20	-\$100
	100	\$10	\$1,000	0	\$0	0	\$0	100	\$1,000
	200	\$25	\$5,000	6	\$150	192	\$4,800	8	\$200
	150	\$100	\$15,000	3	\$300	96	\$9,600	54	\$5,400
	100	\$500	\$50,000	0	\$0	0	\$0	100	\$50,000
Totals	850		\$72,500	19	\$500	608	\$16,000	242	\$56,500

Prizes						
Pos	%	\$	Net			
1	44%	\$140	\$130			
2	19%	\$60	\$50			
3	9%	\$30	\$20			
4	9%	\$30	\$20			
5	5%	\$15	\$5			
6	5%	\$15	\$5			
7	5%	\$15	\$5			
8	5%	\$15	\$5			
9+	0%	\$0	-\$10			
Total	100%	\$320				

Buy-in = \$10 = \$500 in chips

Chip exchange:

- 1 Chip up between rounds. You will have \$1,000 (or \$0) in chips after round 1. 12 \$25's, 7 \$100's
- 2 Chip up between rounds. You will have \$2,000 (or \$0) in chips after round 2. 12 \$25's, 7 \$100's, 2 \$500's
- 3 Chip up between rounds. You will have \$4,000 (or \$0) in chips after round 3. 12 \$25's, 12 \$100's, 5 \$500's
- 4 Chip up between rounds. You will have \$8,000 (or \$0) in chips after round 4. 20 \$100's, 12 \$500's

Tables:

Initially have 8 tables (literally 4 tables, with 2 games at the ends of each). Each time a player is eliminated, the remaining player pauses until play has finished at the others. Following rounds have half as many tables. This is a sudden-death shoot-out elimination!

Re-buys and Add-ons:

ı						
	Blind Structure					
	Level	small	big	time		
Round	1	\$5	\$10	10		
#1	2	\$10	\$20	10		
(32)	3	\$25	\$50	10		
	4	\$50	\$100	*		
	break	(\$1,000	5			
Round	5	\$25	\$50	10		
#2	6	\$50	\$100	10		
(16)	7	\$75	\$150	10		
	8	\$100	\$200	*		
	break	(\$2,000	in chips)	5		
Round	9	\$75	\$150	10		
#3	10	\$100	\$200	10		
(8)	11	\$150	\$300	10		
	12	\$200	\$400	*		
	break	(\$4,000	(\$4,000 in chips)			
Round	13	\$150	\$300	10		
#4	14	\$200	\$400	10		
(4)	15	\$300	\$600	10		
	16	\$400	\$800	*		
	break	(\$8,000 in chips)		5		
Round	17	\$300	\$600	10		
#5	18	\$400	\$800	10		
(2)	19	\$500	\$1,000	10		
	20	\$800	\$1,600	*		