

15 Player "CPT9: The Stud Classic" (Limit) 7-Card Stud Tournament

Chip Set				Per Player		In Play		Remaining	
Colour	Number	Chip Value	Total	Number	Value	Number	Value	Number	Value
	300	\$5	\$1,500	20	\$100	300	\$1,500	0	\$0
	300	\$25	\$7,500	12	\$300	180	\$4,500	120	\$3,000
	250	\$100	\$25,000	6	\$600	90	\$9,000	160	\$16,000
	100	\$500	\$50,000	1	\$500	15	\$7,500	85	\$42,500
	50	\$1,000	\$50,000	0	\$0	0	\$0	50	\$50,000
Totals	1000		\$134,000	39	\$1,500	585	\$22,500	415	\$111,500

Prizes*			
Pos	%	\$	Net*
1	53%	\$80	\$70
2	27%	\$40	\$30
3	13%	\$20	\$10
4	7%	\$10	\$0
5+	0%	\$0	-\$10
Total	100%	\$150	

Buy-in = **\$10** = \$1,500 in chips

Chip out round 1: \$5's

* \$5's exchanged for \$25's. Use standard card method for rounding.

Chip out round 2: \$25's

* \$25's exchanged for \$100's. Use standard card method for rounding.

Chip out round 3: \$100's

* Some \$100's exchanged for \$500's and \$1,000's.

Tables:

Initially have 2 tables.

Each time a player is eliminated, the remaining players at that table are responsible to check that the tables have as close to equal numbers of players as possible.

If one table has too many, play will pause until hands at the largest and smallest tables are complete. Then a player will be chosen at random to move.

Tables will be combined during a brief pause when number of players becomes 8.

* Prizes based on 15 players and no rebuys or add-ons.

Betting Structure					
Level	ante	bring-in	small	big	time
1	\$5	\$5	\$10	\$20	18
2	\$5	\$10	\$20	\$40	18
3	\$10	\$15	\$30	\$60	18
4	\$15	\$25	\$50	\$100	18
5	\$20	\$35	\$75	\$150	18
break	(\$5's out; \$25's, \$100's in)				10
6	\$25	\$50	\$100	\$200	15
7	\$50	\$75	\$150	\$300	15
8	\$50	\$100	\$200	\$400	15
9	\$75	\$150	\$300	\$600	15
10	\$100	\$200	\$400	\$800	15
11	\$150	\$250	\$500	\$1,000	15
break	(\$25's out; \$100's, \$500's in)				5
12	\$200	\$300	\$600	\$1,200	12
13	\$200	\$400	\$800	\$1,600	12
14	\$300	\$500	\$1,000	\$2,000	12
15	\$400	\$700	\$1,500	\$3,000	12
break	(\$100's out; \$500's, \$1,000's in)				2
16	\$500	\$1,000	\$2,000	\$4,000	10
17	\$1,000	\$1,500	\$3,000	\$6,000	10
18	\$1,500	\$2,500	\$5,000	\$10,000	10

20 Player "CPT9: The Stud Classic" (Limit) 7-Card Stud Tournament

Chip Set				Per Player		In Play		Remaining	
Colour	Number	Chip Value	Total	Number	Value	Number	Value	Number	Value
	300	\$5	\$1,500	15	\$75	300	\$1,500	0	\$0
	300	\$25	\$7,500	13	\$325	260	\$6,500	40	\$1,000
	250	\$100	\$25,000	6	\$600	120	\$12,000	130	\$13,000
	100	\$500	\$50,000	1	\$500	20	\$10,000	80	\$40,000
	50	\$1,000	\$50,000	0	\$0	0	\$0	50	\$50,000
Totals	1000		\$134,000	35	\$1,500	700	\$30,000	300	\$104,000

Prizes*			
Pos	%	\$	Net*
1	50%	\$100	\$90
2	30%	\$60	\$50
3	15%	\$30	\$20
4	5%	\$10	\$0
5+	0%	\$0	-\$10
Total	100%	\$200	

Buy-in = **\$10** = \$1,500 in chips

Chip out round 1: \$5's

* \$5's exchanged for \$25's. Use standard card method for rounding.

Chip out round 2: \$25's

* \$25's exchanged for \$100's. Use standard card method for rounding.

Chip out round 3: \$100's

* Some \$100's exchanged for \$500's and \$1,000's.

Tables:

Initially have 3 tables.

Each time a player is eliminated, the remaining players at that table are responsible to check that the tables have as close to equal numbers of players as possible.

If one table has too many, play will pause until hands at the largest and smallest tables are complete. Then a player will be chosen at random to move.

Tables will be combined during a brief pause when number of players becomes 16 and 8.

* Prizes based on 20 players and no rebuys or add-ons.

Betting Structure					
Level	ante	bring-in	small	big	time
1	\$5	\$5	\$10	\$20	18
2	\$5	\$10	\$20	\$40	18
3	\$10	\$15	\$30	\$60	18
4	\$15	\$25	\$50	\$100	18
5	\$20	\$35	\$75	\$150	18
break	(\$5's out; \$25's, \$100's in)				10
6	\$25	\$50	\$100	\$200	15
7	\$50	\$75	\$150	\$300	15
8	\$50	\$100	\$200	\$400	15
9	\$75	\$150	\$300	\$600	15
10	\$100	\$200	\$400	\$800	15
11	\$150	\$250	\$500	\$1,000	15
break	(\$25's out; \$100's, \$500's in)				5
12	\$200	\$300	\$600	\$1,200	12
13	\$200	\$400	\$800	\$1,600	12
14	\$300	\$500	\$1,000	\$2,000	12
15	\$400	\$700	\$1,500	\$3,000	12
break	(\$100's out; \$500's, \$1,000's in)				2
16	\$500	\$1,000	\$2,000	\$4,000	10
17	\$1,000	\$1,500	\$3,000	\$6,000	10
18	\$1,500	\$2,500	\$5,000	\$10,000	10

30 Player "CPT9: The Stud Classic" (Limit) 7-Card Stud Tournament

Chip Set				Per Player		In Play		Remaining	
Colour	Number	Chip Value	Total	Number	Value	Number	Value	Number	Value
	300	\$5	\$1,500	10	\$50	300	\$1,500	0	\$0
	350	\$25	\$8,750	10	\$250	300	\$7,500	50	\$1,250
	300	\$100	\$30,000	7	\$700	210	\$21,000	90	\$9,000
	100	\$500	\$50,000	1	\$500	30	\$15,000	70	\$35,000
	50	\$1,000	\$50,000	0	\$0	0	\$0	50	\$50,000
Totals	1100		\$140,250	28	\$1,500	840	\$45,000	260	\$95,250

Prizes*			
Pos	%	\$	Net*
1	50%	\$150	\$140
2	27%	\$80	\$70
3	13%	\$40	\$30
4	7%	\$20	\$10
5	3%	\$10	\$0
6+	0%	\$0	-\$10
Total	100%	\$300	

Buy-in = **\$10** = \$1,500 in chips

Chip out round 1: \$5's

* \$5's exchanged for \$25's. Use standard card method for rounding.

Chip out round 2: \$25's

* \$25's exchanged for \$100's. Use standard card method for rounding.

Chip out round 3: \$100's

* Some \$100's exchanged for \$500's and \$1,000's.

Tables:

Initially have 3 tables.

Each time a player is eliminated, the remaining players at that table are responsible to check that the tables have as close to equal numbers of players as possible.

If one table has too many, play will pause until hands at the largest and smallest tables are complete. Then a player will be chosen at random to move.

Tables will be combined during a brief pause when number of players becomes 16 and 8.

* Prizes based on 30 players and no rebuys or add-ons.

Betting Structure					
Level	ante	bring-in	small	big	time
1	\$5	\$5	\$10	\$20	18
2	\$5	\$10	\$20	\$40	18
3	\$10	\$15	\$30	\$60	18
4	\$15	\$25	\$50	\$100	18
5	\$20	\$35	\$75	\$150	18
break	(\$5's out; \$25's, \$100's in)				10
6	\$25	\$50	\$100	\$200	15
7	\$50	\$75	\$150	\$300	15
8	\$50	\$100	\$200	\$400	15
9	\$75	\$150	\$300	\$600	15
10	\$100	\$200	\$400	\$800	15
11	\$150	\$250	\$500	\$1,000	15
break	(\$25's out; \$100's, \$500's in)				5
12	\$200	\$300	\$600	\$1,200	12
13	\$200	\$400	\$800	\$1,600	12
14	\$300	\$500	\$1,000	\$2,000	12
15	\$400	\$700	\$1,500	\$3,000	12
break	(\$100's out; \$500's, \$1,000's in)				2
16	\$500	\$1,000	\$2,000	\$4,000	10
17	\$1,000	\$1,500	\$3,000	\$6,000	10
18	\$1,500	\$2,500	\$5,000	\$10,000	10