MAT 341: Applied Real Analysis – Spring 2017

HW9-Comments

Sec. 4.1 – Problem 2: The sketch of the surfaces should look like the graphs below.

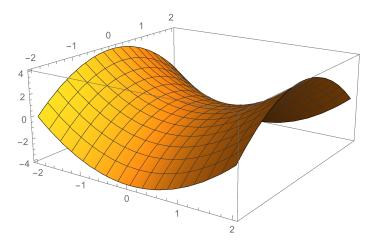


Figure 1: A sketch of the surface $z = x^2 - y^2$.

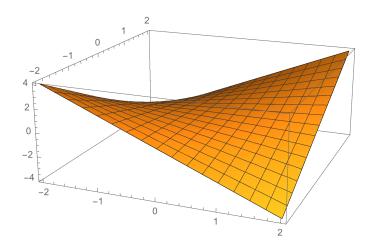


Figure 2: A sketch of the surface z = xy.

Regarding the boundary conditions: you have to evaluate u(x, y), $\frac{\partial u}{\partial x}(x, y)$ and $\frac{\partial u}{\partial y}(x, y)$ at the given values. For example, if u(x, y) = xy then u(0, b) = 0 and $u_x(0, b) = b$, $u_y(0, b) = 0$.

Sec. 4.2 – Problem 5: You are asked to solve the following PDE:

$$\begin{aligned} &\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} = 0, & 0 < x < 1, & 0 < y < b \\ &u(0,y) = 0, & u(1,y) = 0, & 0 < y < b \\ &u(x,0) = 0, & u(x,b) = \sin(3\pi x), & 0 < x < 1 \end{aligned}$$

You may assume that b is any constant. However, once you reach a formula for u(x, y) as in Equation 9 (page 266) there is no need to compute the coefficients, simply use the fact that you already have $\sin(3\pi x)$ as a Fourier series and look for the coefficient of n = 3 (the rest are all zeros). To sketch the level curves, one has to do as in Figure 2, page 268 (see next page).

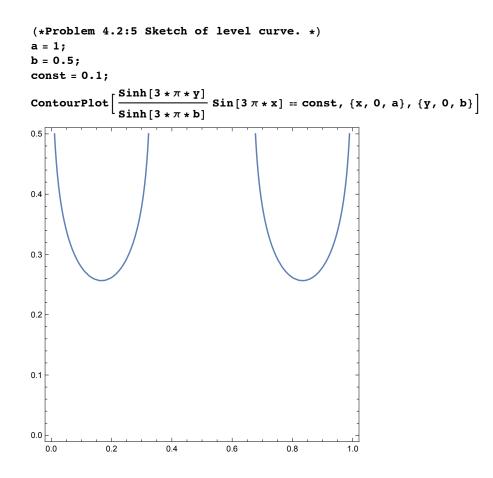


Figure 3: Level curves u(x, y) = const. drawn in Mathematica.

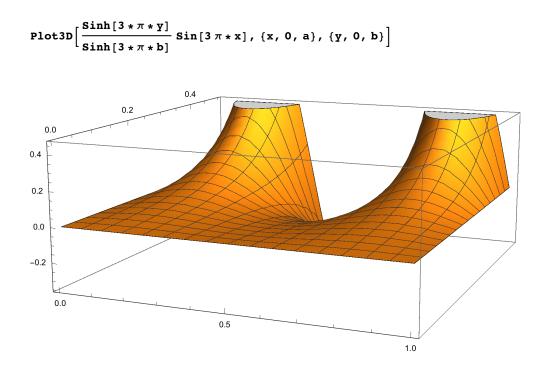


Figure 4: The surface z = u(x, y). The level curves are obtained by cutting the level surface by a plane transversely.

Sec. 4.2 - Problem 6: You are asked to solve the following PDE:

$$\begin{aligned} &\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} = 0, & 0 < x < a, & 0 < y < b \\ &u(0,y) = 0, & u(a,y) = 1, & 0 < y < b \\ &u(x,0) = 0, & u(x,b) = 0, & 0 < x < a \end{aligned}$$