

ECE1371 Advanced Analog Circuits

Lecture 4

EXAMPLE DESIGN– PART 2

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Course Goals

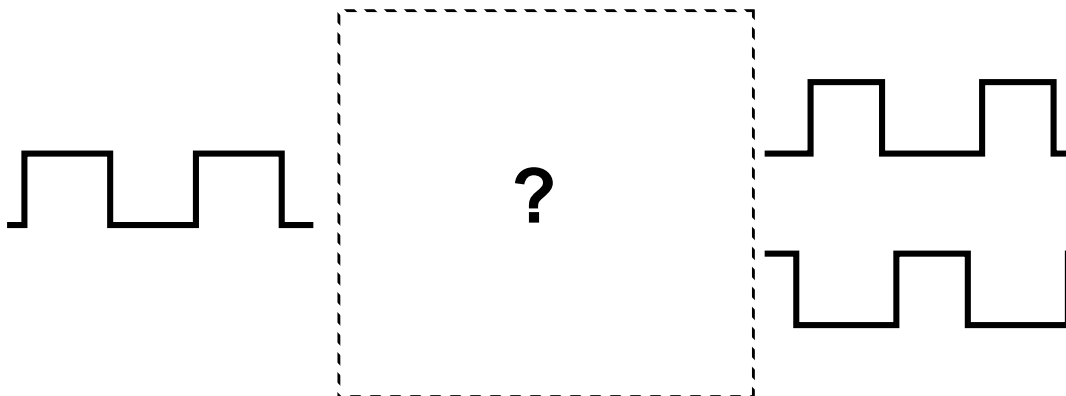
- **Deepen understanding of CMOS analog circuit design through a top-down study of a modern analog system— a delta-sigma ADC**
- **Develop circuit insight through brief peeks at some nifty little circuits**

The circuit world is filled with many little gems that every competent designer ought to know.

Date	Lecture (M 13:00-15:00)		Ref	Homework	
2015-01-05	RS	1	MOD1 & MOD2	ST 2, 3, A	1: Matlab MOD1&2
2015-01-12	RS	2	MODN + $\Delta\Sigma$ Toolbox	ST 4, B	2: $\Delta\Sigma$ Toolbox
2015-01-19	RS	3	Example Design: Part 1	ST 9.1, CCJM 14	3: Sw.-level MOD2
2015-01-26	RS	4	Example Design: Part 2	CCJM 18	
2015-02-02	TC	5	SC Circuits	R 12, CCJM 14	4: SC Integrator
2015-02-09	TC	6	Amplifier Design		
2015-02-16	Reading Week– No Lecture				
2015-02-23	TC	7	Amplifier Design		5: SC Int w/ Amp
2015-03-02	RS	8	Comparator & Flash ADC	CCJM 10	Project
2015-03-09	TC	9	Noise in SC Circuits	ST C	
2015-03-16	RS	10	Advanced $\Delta\Sigma$	ST 6.6, 9.4	
2015-03-23	TC	11	Matching & MM-Shaping	ST 6.3-6.5, +	
2015-03-30	TC	12	Pipeline and SAR ADCs	CCJM 15, 17	
2015-04-06	Exam		Proj. Report Due Friday April 10		
2015-04-13	Project Presentation				

NLCOTD: Non-Overlapping Clock Generator

- Our SC circuits require two non-overlapping clocks. How do we generate them?



Highlights

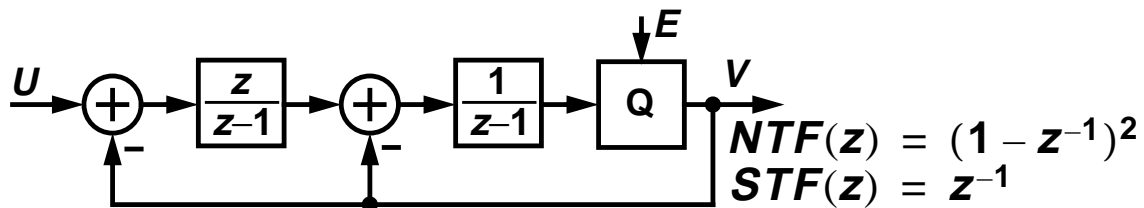
(i.e. What you will learn today)

- 1 Transistor-level implementation of MOD2
op-amp, SC CMFB, comparator, clock generator
- 2 MOD2 variants
- 3 Variable quantizer gain

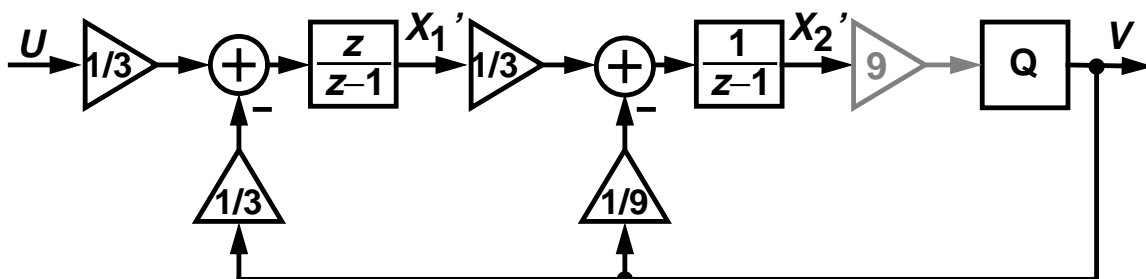
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Review: MOD2 Standard Block Diagram



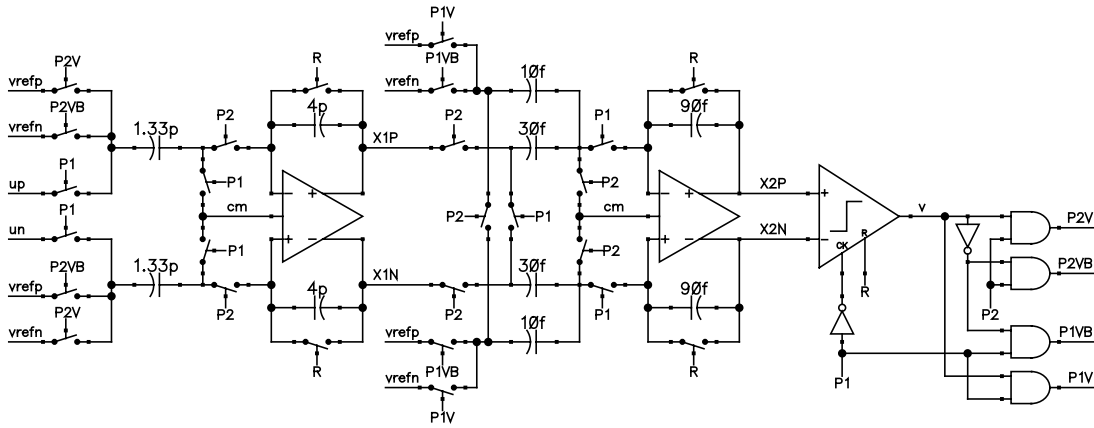
Scaled Block Diagram



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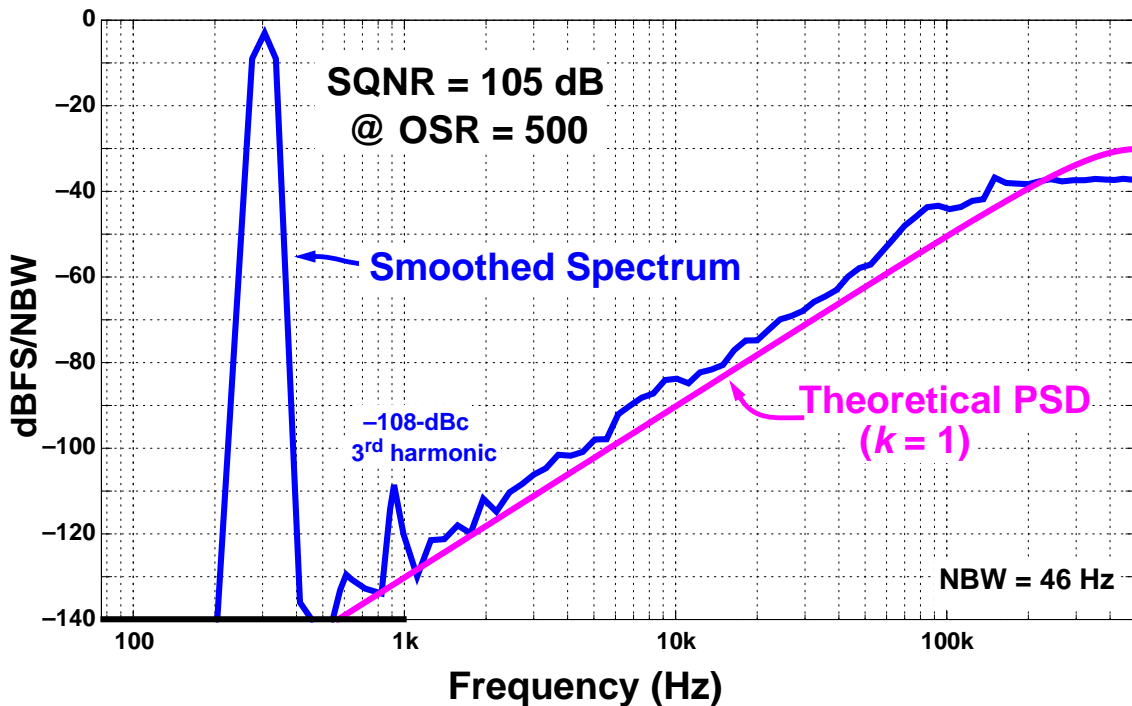
4-6

Review: Schematic



- 1st-stage capacitor sizes set for SNR = 100 dB @ OSR = 500 and -3-dBFS input
 $V_{ref} = 1V$ and the full-scale input range is $\pm 1V$.
- 2nd-stage capacitor sizes set by minimum allowable capacitance

Review: Simulated Spectrum



Review: Implementation Summary

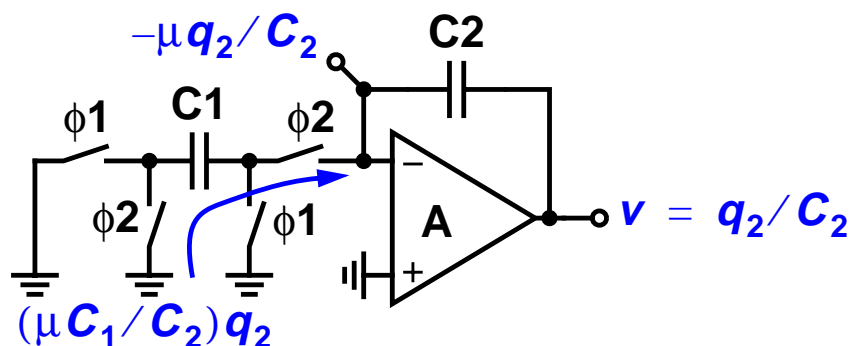
- ✓ 1 Choose a viable SC topology and manually verify timing
- ✓ 2 Do dynamic-range scaling
You now have a set of capacitor ratios.
Verify operation.
- ✓ 3 Determine absolute capacitor sizes
Verify noise.
- 4 Determine op-amp specs and construct a transistor-level schematic
Verify.
- 5 Layout, fab, debug, document, get customers, sell by the millions, go public, ...

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4-9

Effect of Finite Op Amp Gain Linear Theory

- Suppose that the amplifier has finite DC gain A . Define $\mu = 1/A$.
- To determine the effect on the integrator pole, let's look at our SC integrator with zero input:



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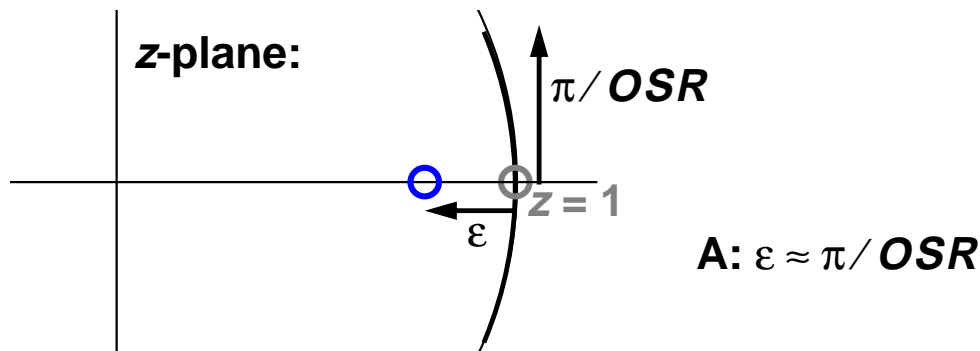
- A fraction of q_2 leaks away each clock cycle:

$$q_2(n+1) = (1 - \varepsilon)q_2(n),$$

$$\text{where } \varepsilon = \mu C_1 / C_2$$

- Thus, the integrator is lossy, with a pole at $z = 1 - \varepsilon$

Q: How big can ε get before the effect becomes significant?



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Op Amp Gain Requirement Linear Theory

- According to the linear theory, finite op amp gain should not degrade the noise significantly as long as

$$A > (C_1 / C_2)(OSR / \pi)$$

- For our implementation of MOD2, in which $C_1 / C_2 = 1/4$ and $OSR = 500$, this leads to

$$A > 40 = 32 \text{ dB},$$

which is quite a lax requirement!

- As OSR is decreased, the gain requirement goes down

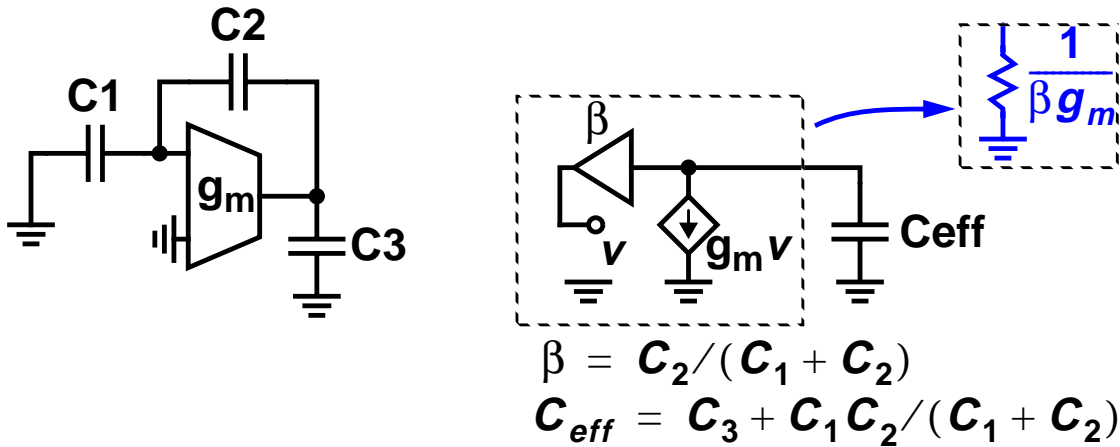
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Op Amp Transconductance

Settling time

- Model the op amp as a simple g_m :



- This is a single-time-constant-circuit with $\tau = C_{eff} / (\beta g_m)$

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Settling Requirements

- If g_m is linear, incomplete settling has the same effect as a coefficient error and thus g_m can be very low
- In practice, the g_m is not linear and we need to ensure nearly complete settling
- As a worst case scenario, let's require transients to settle to 1 part in 10^5

This should be more than enough for -100 dBc distortion.

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Settling Requirements (cont'd)

- If linear settling is allocated 1/4 of a clock period, we want $\exp\left(-\frac{T/4}{\tau}\right) = 10^{-5}$, or $\tau = \frac{T}{4 \ln 10^5} = 20 \text{ ns}$

$$\text{and thus } g_m = \frac{C_{eff}}{\beta \tau} = \frac{C_{eff}}{\beta} 4 f_s \ln 10^5$$

- For INT1 of our MOD2:

$$C_{eff} = 0.5 \left(\frac{4\text{p} \cdot 1.33\text{p}}{4\text{p} + 1.33\text{p}} + 30\text{f} \right) = 0.5 \text{ pF}^*$$

$$\beta = 3/4$$

$$f_s = 1 \text{ MHz}$$

$$\Rightarrow g_m = 30 \text{ } \mu\text{A/V}$$

*. 0.5 comes from the single-ended to differential translation.

Slewing

- The maximum charge transferred through C1 is

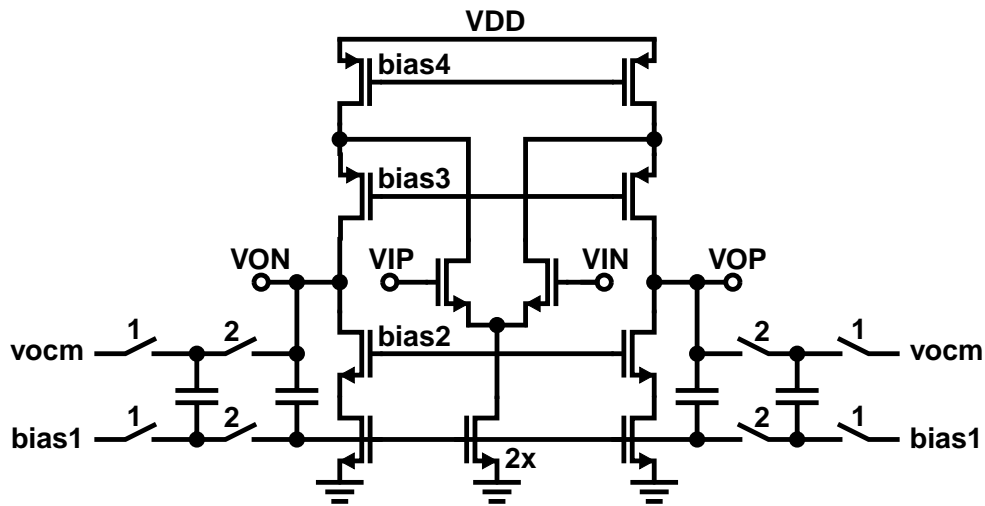
$u_{p,max} = 0.5 \text{ V}$ C1

$V_{refn} = -0.5 \text{ V}$ $\leftarrow q_{max} = C_1 \cdot 1\text{V} = 1.33 \text{ pC}$

- If we require the slew current to be enough to transfer q_{max} in 1/4 of a clock period, then

$$I_{slew} = \frac{q_{max}}{T/4} \approx 5 \text{ } \mu\text{A}$$

Building Block– Op Amp

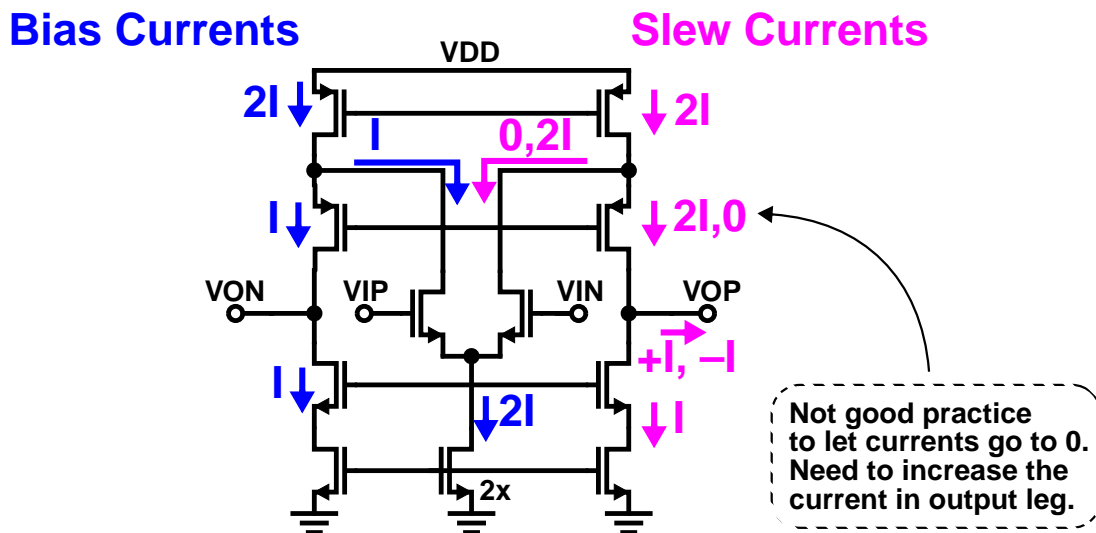


- **Folded-cascode op-amp with switched-capacitor common-mode feedback**

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Op-Amp Design— Bias Current

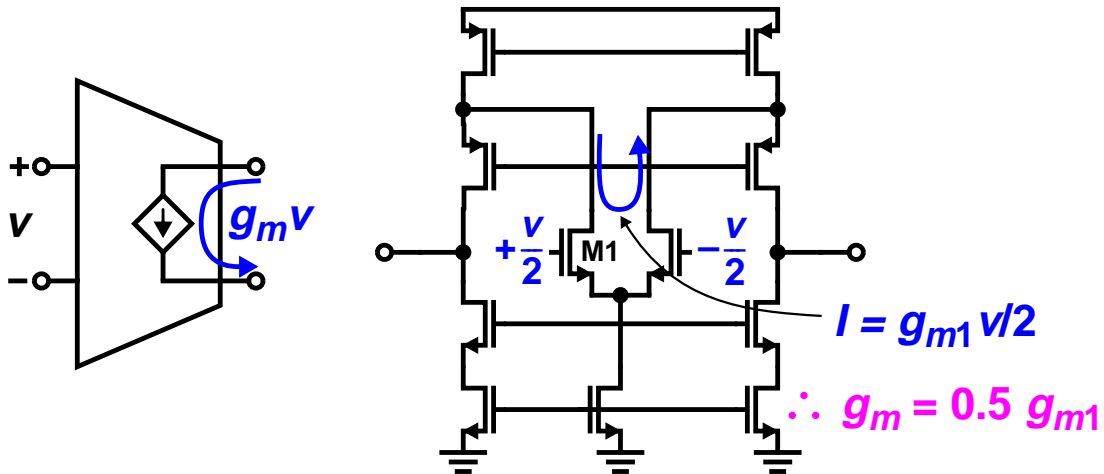


- **Slew constraint dictates $I > 5 \mu\text{A}$**

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Op-Amp Design— g_m

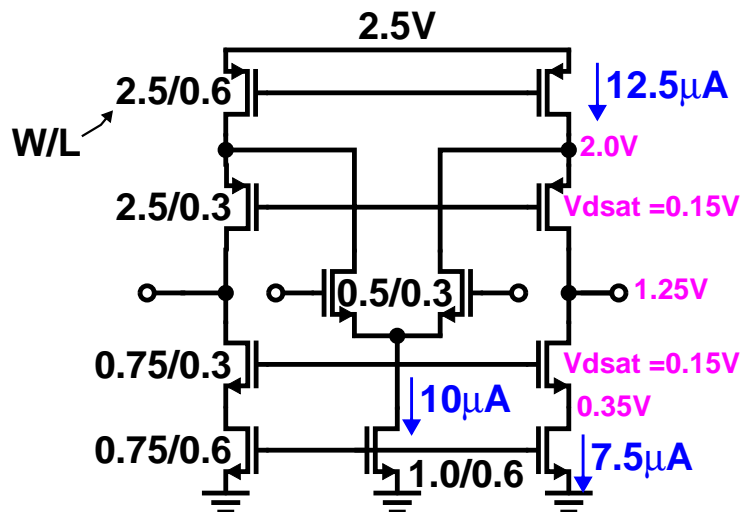


- Square-law MOSFET model: $g_{m1} = (2I_D)/(\Delta V)$
- $I_D = 5 \mu\text{A}$, $g_m \geq 30 \mu\text{A/V} \Rightarrow \Delta V \leq 0.33 \text{ V}$
 Usually $\Delta V \approx 200 \text{ mV}$, so we should be able to get high enough g_m .

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Transistor Sizes & Bias Point

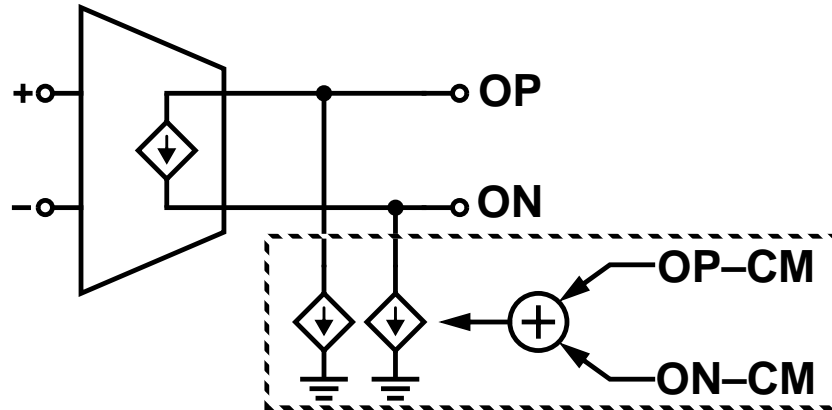


- Allowable swing is $+0.6 \text{ V}$, -0.75 V
- Simulated $g_m = 36 \mu\text{A/V}$, $A = 48 \text{ dB}$
 g_m is high enough and the gain is $6\times$ required.

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Ideal Common-Mode Feedback

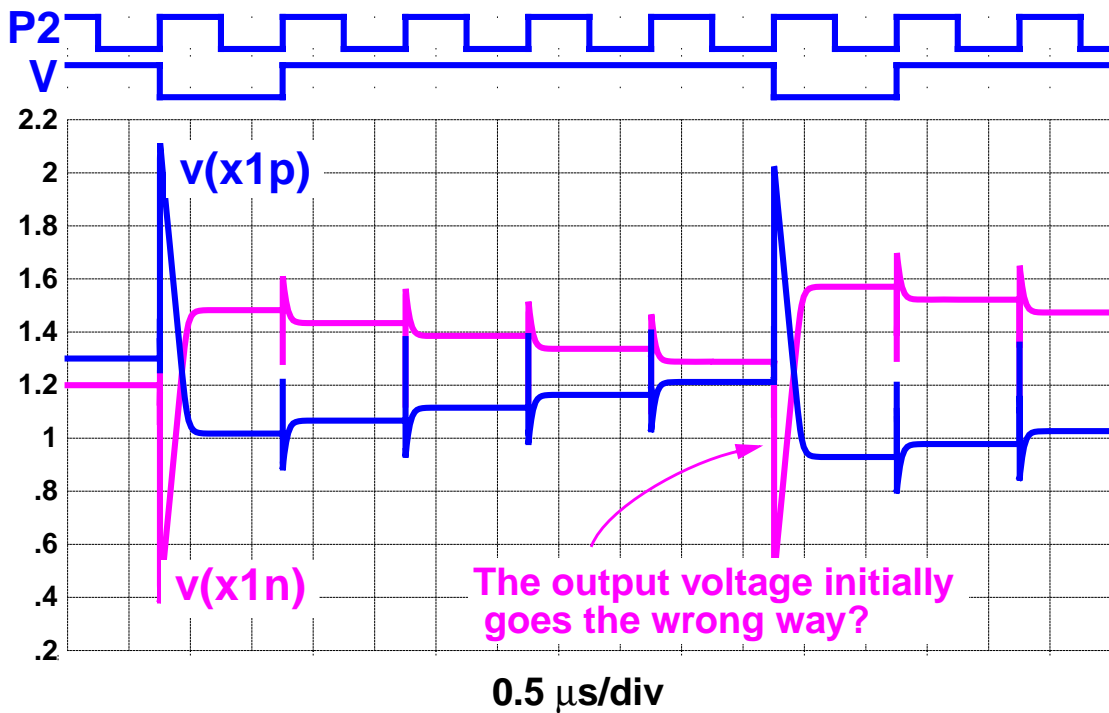


- Can use this circuit to speed up the simulation

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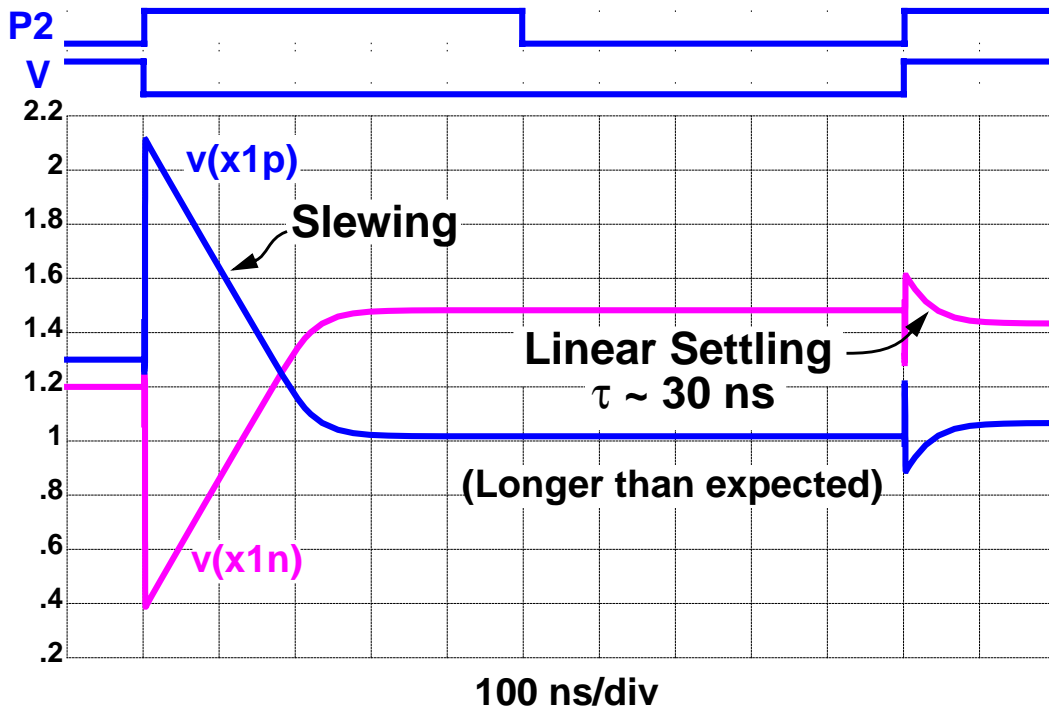
Simulated Waveforms



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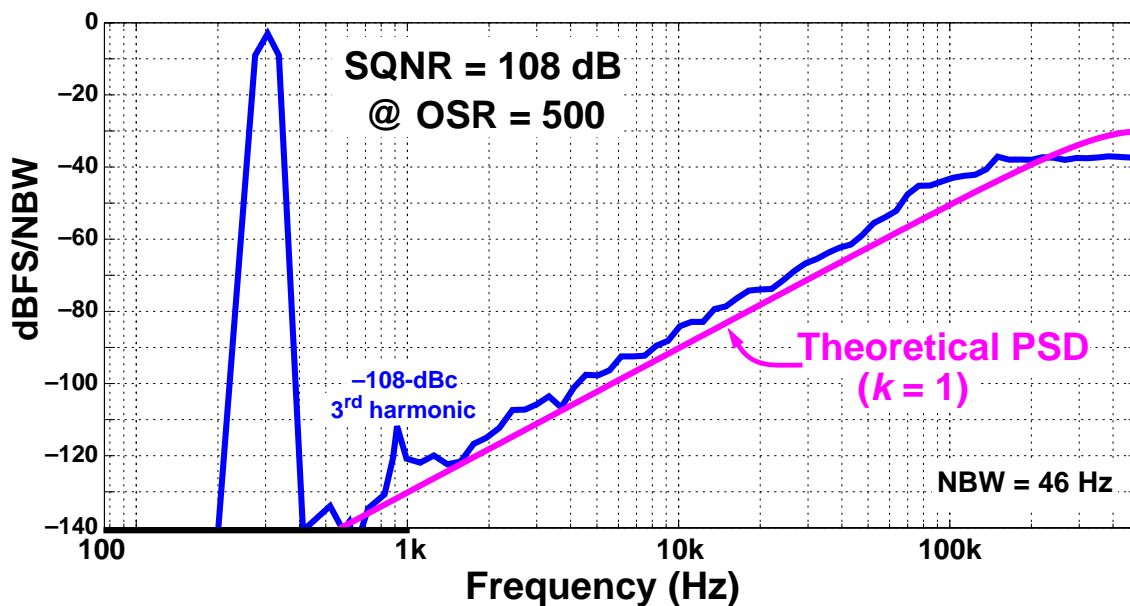
Expanded Waveforms



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Simulated Spectrum



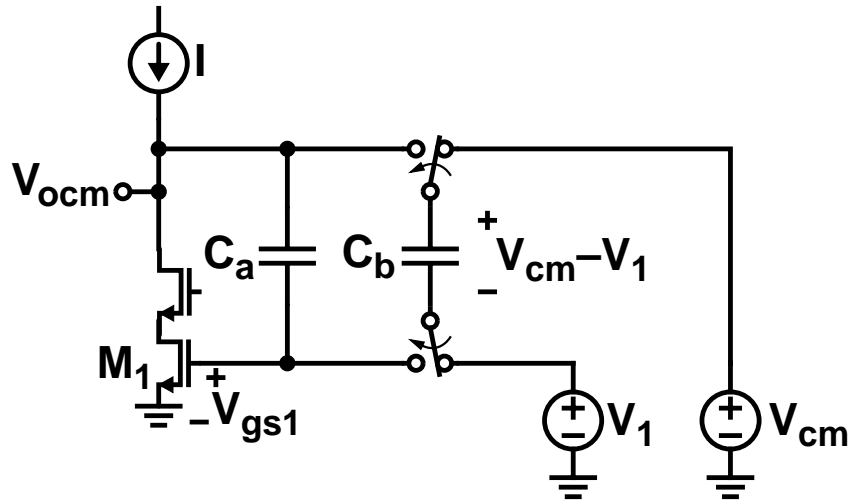
- **This was too easy!**
Although this one simulation *did* take an hour.

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4-24

SC Common-Mode Feedback

Common-Mode 1/2-Circuit

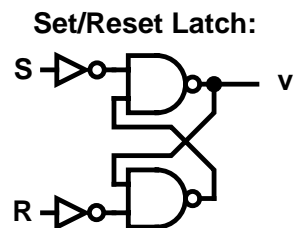
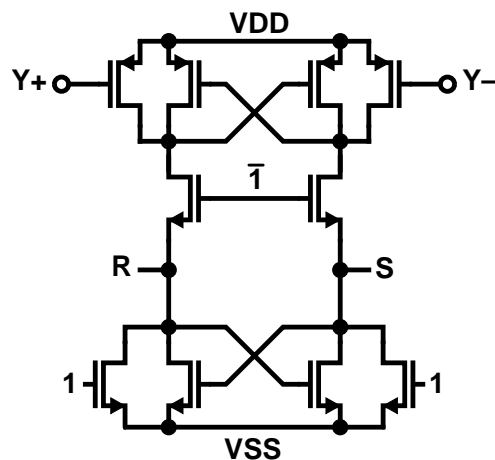


- $V_{ocm} = V_{cm} + V_{gs1} - V_1$
 If $V_1 = V_{gs1}$, then $V_{ocm} = V_{cm}$.

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Latched Comparator



Inverter thresholds are chosen so that the inverters respond only after R/S have resolved.

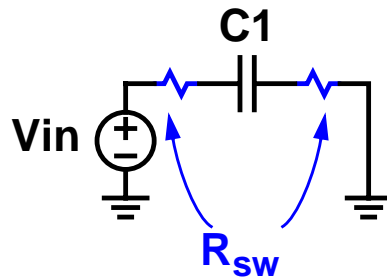
- Falling phase 1 initiates regenerative action
 S and R connected to a Set/Reset latch.

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Switch Resistance

Sampling Phase



- If R_{sw} is constant, it has only a filtering (linear) effect, which is benign
 - Unfortunately, the on-resistance of MOS switches varies with V_{gs} (and hence V_{in})
- ⇒ Must make MOS switches large enough

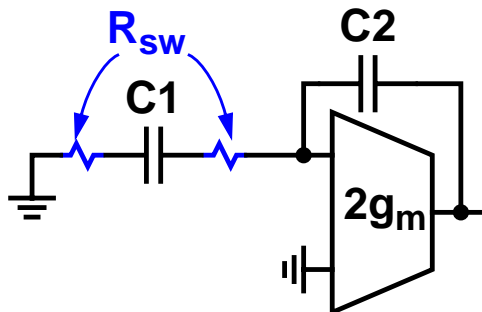
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Switch Resistance

Integration Phase

Differential Half-Circuit:

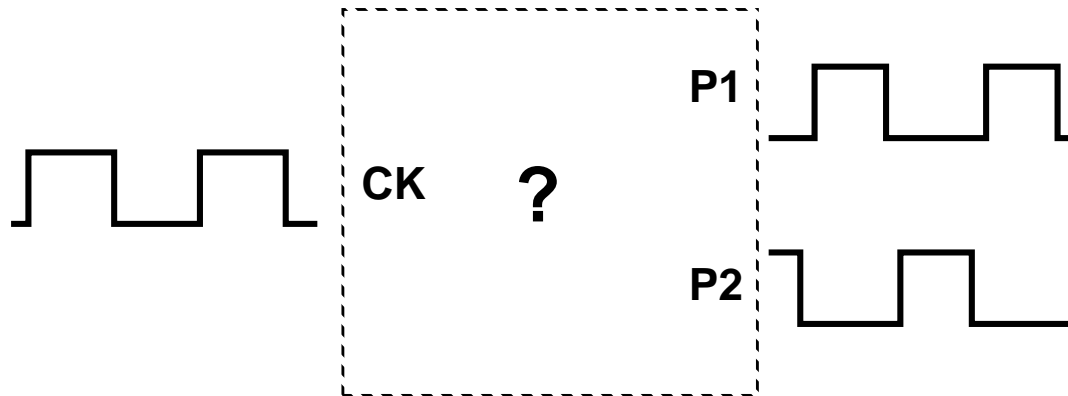


- R_{sw} increases the settling time by a factor of $1 + 4g_m R_{sw}$
- ⇒ Set $R_{sw} \leq \frac{1}{40g_m}$ to make the increase in τ small
- So in our MOD2, we want $R_{sw} \leq 0.75 \text{ k}\Omega$.
BTW, my simulation used $R_{sw} = 1 \text{ k}\Omega$ and was OK.

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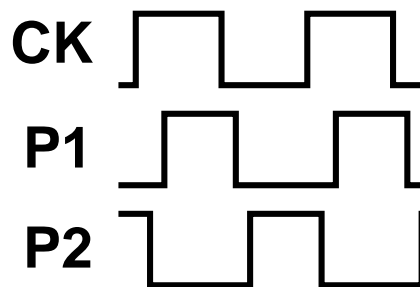
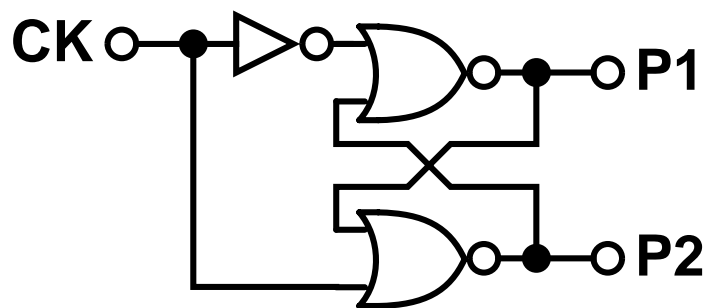
NLCOTD: Non-Overlapping Clock Generator



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Non-Overlapping Clock Generator

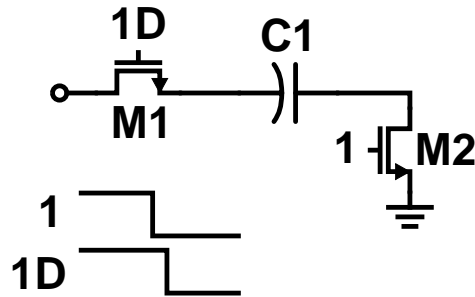


- Non-overlap time set by NOR's t_{PLH}

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4-30

Clocking Details— Early/Late Phases

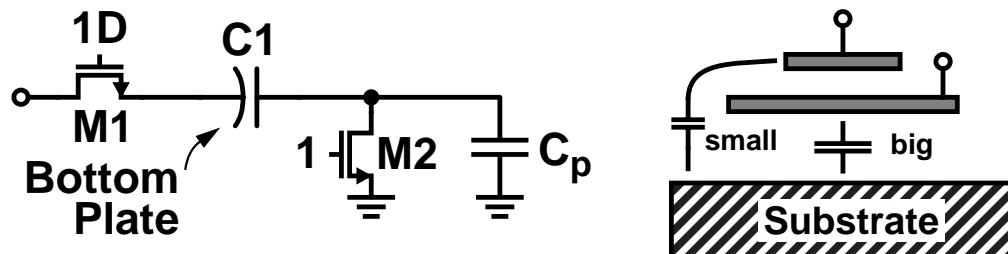


- Charge injected via M1 is (non-linearly) signal-dependent, whereas charge injection from M2 is signal-independent
- ⇒ Open M2 (early) then open M1 (late) so that charge injected from C_{gs1} cannot enter C1

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Clocking Details— Bottom-plate sampling



- Parasitic capacitance on the right terminal of C1 degrades the effectiveness of early/late clocking
- C_p for the top plate is smaller, so use the top plate for the right terminal and the bottom plate for the left

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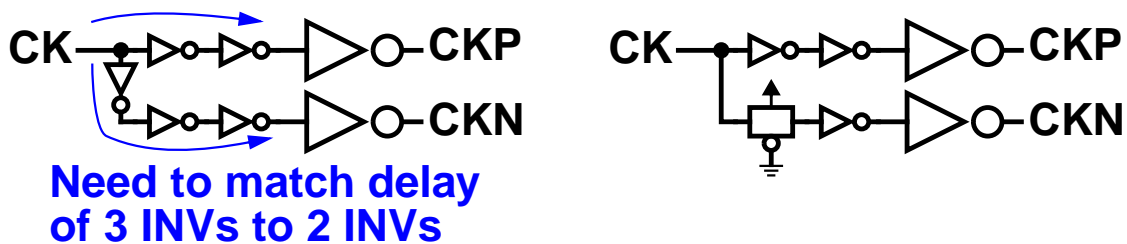
4-32

Complementary Clock Alignment

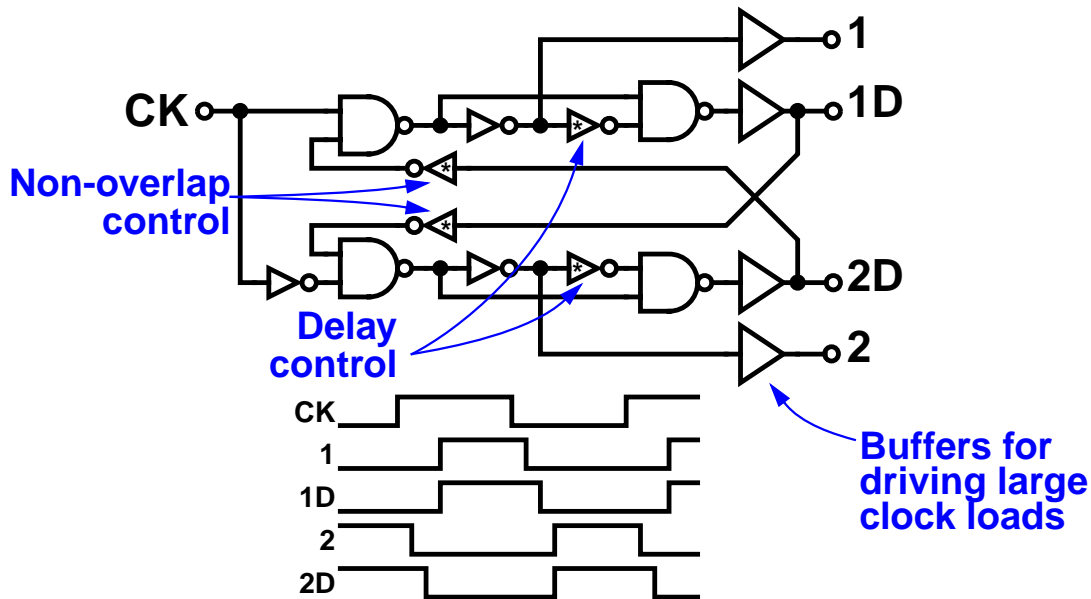
- We need complementary clocks if transmission gates are used for the switches

Q: How do we align them?

A: Carefully size the inverters relative to their capacitive loads, or use a transmission gate to mimic an inverter delay:



Professional Clock Generator



- To maximize the time available for settling, make the early and late phases start at the same time

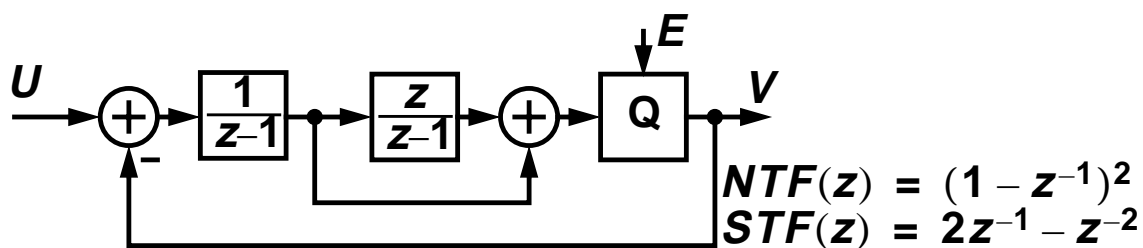
Review: Implementation Summary

- ✓ 1 Choose a viable SC topology and manually verify timing
- ✓ 2 Do dynamic-range scaling
- ✓ 3 Determine absolute capacitor sizes
- ✓ 4 Determine op-amp specs and construct a transistor-level schematic
Verify. Verify. Verify.
- 5 Layout, fab, debug, document, get customers, sell by the millions, go public, ...
This last step is an “exercise for the reader.”

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4-35

Topological Variant– Feed-Forward

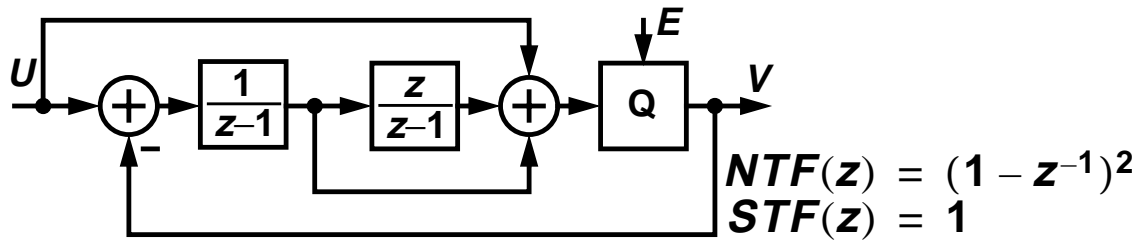


- + Output of first integrator has no DC component
Dynamic range requirements of this integrator are relaxed.
- Although $|STF| \approx 1$ near $\omega = 0$,
 $|STF| = 3$ for $\omega = \pi$
Instability is more likely.

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Topological Variant– Feed-Forward with Extra Feed-In

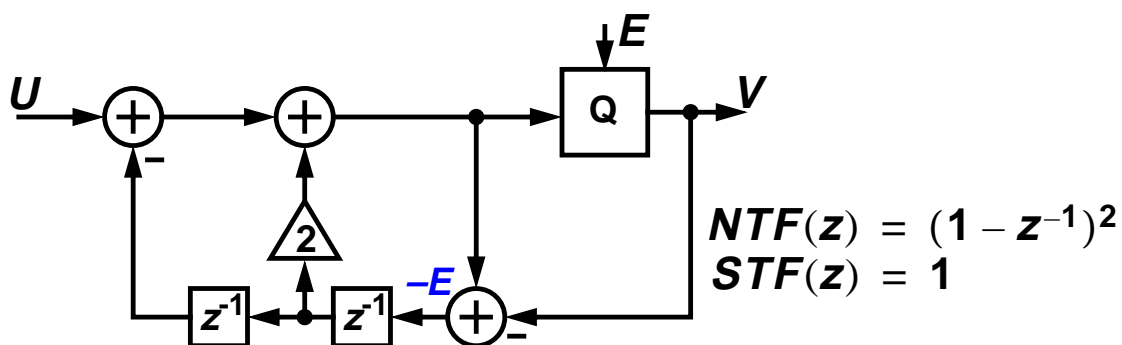


- + No DC component in either integrator's output
Reduced dynamic range requirements in both integrators, esp. for multi-bit modulators.
- + Perfectly flat STF
No increased risk of instability.
- Timing is tricky

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Topological Variant– Error Feedback



- + Simple
- Very sensitive to gain errors
Only suitable for digital implementations.

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Is MOD2 The Only 2nd-Order Modulator?

- Except for the filtering provided by the STF, any modulator with the same NTF as MOD2 has the same input-output behavior as MOD2

SQNR curve is the same.

Tonality of the quantization noise is unchanged.

- Internal states, sensitivity, thermal noise etc. can differ from realization to realization

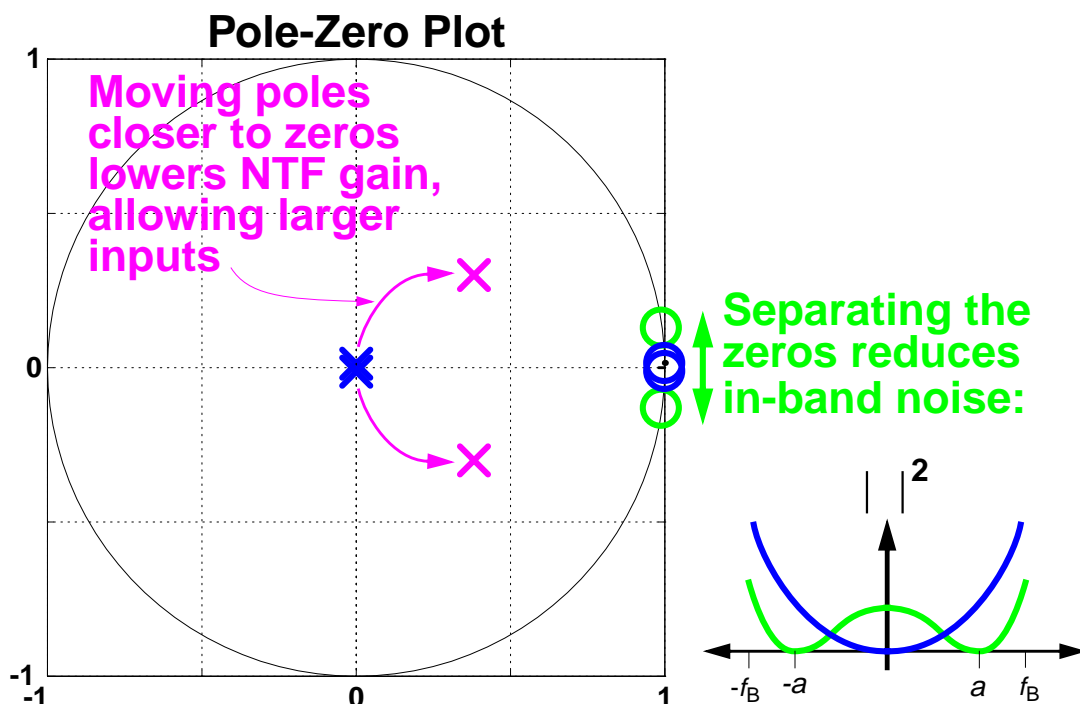
BUT, in terms of input-output behavior,

- A 2nd-order modulator is truly different only if it possesses a truly different (2nd-order) NTF

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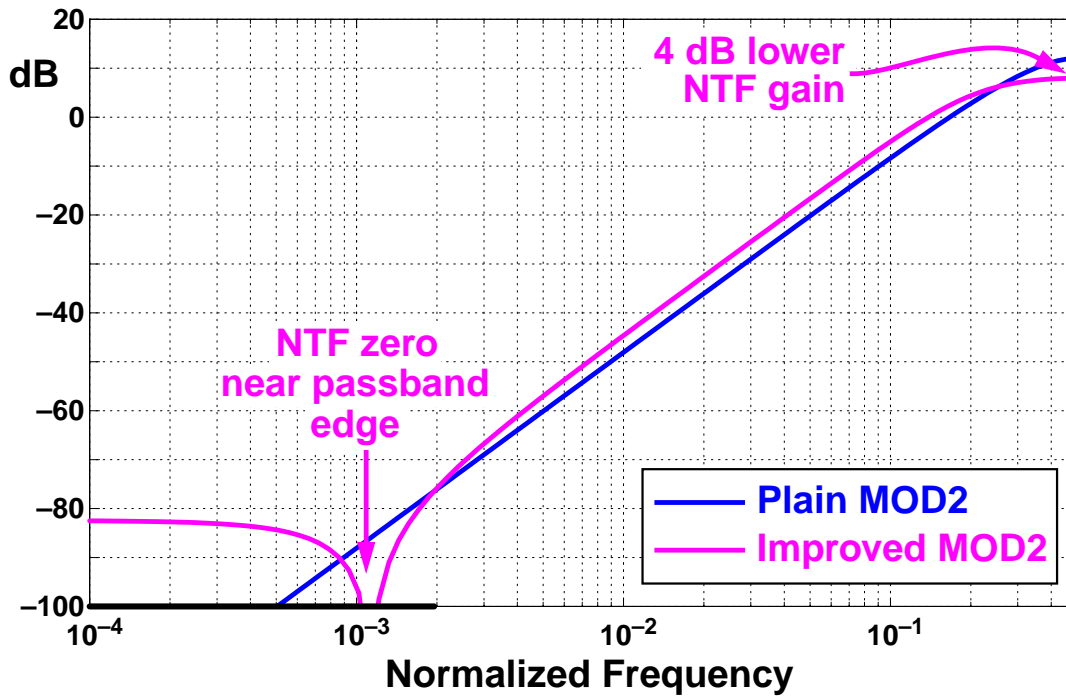
A Better 2nd-Order NTF



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4-40

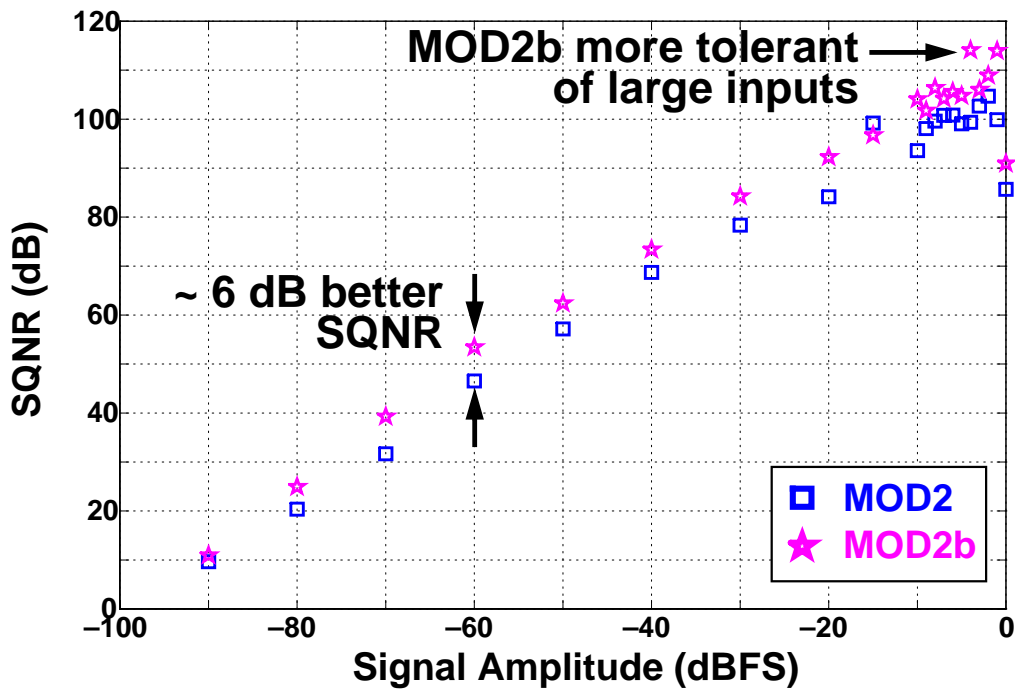
NTF Comparison



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4-41

SNR vs. Amp Comparison

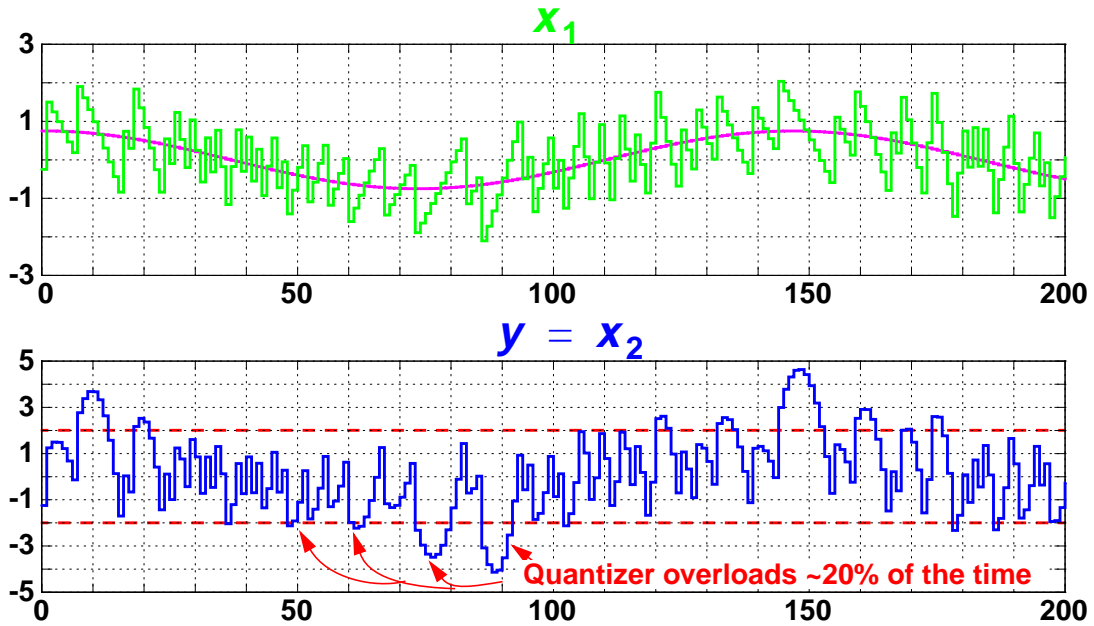


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MOD2 Internal Waveforms

Input @ 75% of FS

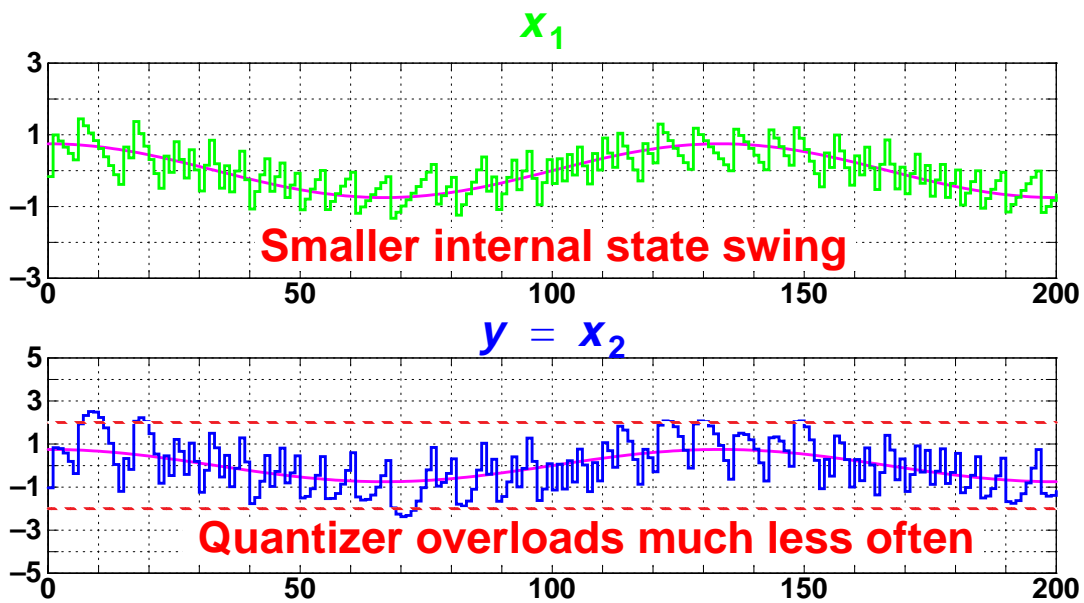


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MOD2b Internal Waveforms

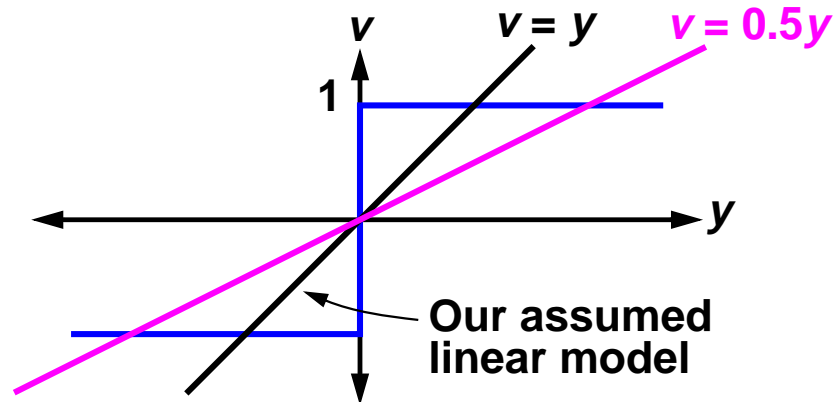
Input @ 75% of FS



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Gain of a Binary Quantizer



- The effective gain of a binary quantizer is not known a priori
- The gain (k) depends on the statistics of the quantizer's input
Halving the signal doubles the gain.

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4-45

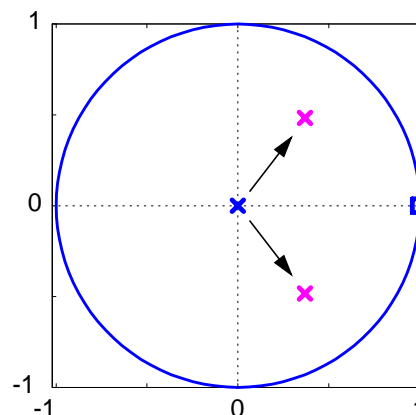
Gain of the Quantizer in MOD2

- The effective gain of a binary quantizer can be computed from the simulation data using

$$k = \frac{E[|y|]}{E[y^2]} \text{ [S\&T Eq. 2.5]}$$

- For the simulation of 2-14, $k = 0.63$
- $k \neq 1$ alters the NTF:

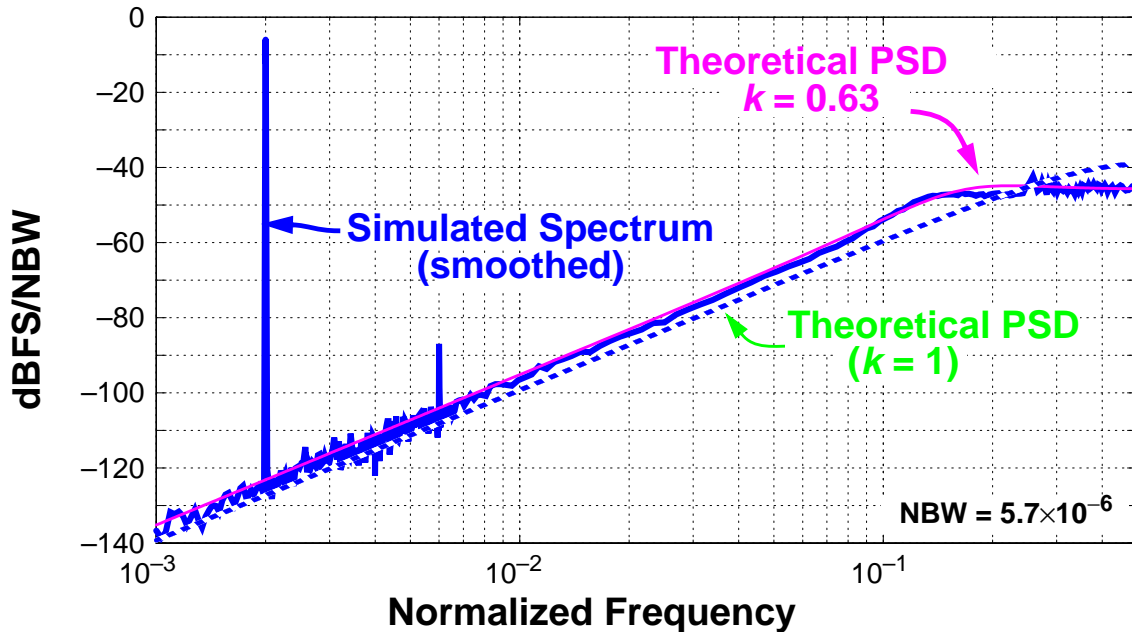
$$NTF_k(z) = \frac{NTF_1(z)}{k + (1 - k)NTF_1(z)}$$



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Revised PSD Prediction



- Agreement is now excellent

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Variable Quantizer Gain

- When the input is small (below -12 dBFS), the effective gain of MOD2's quantizer is $k = 0.75$
- MOD2's "small-signal NTF" is thus

$$NTF(z) = \frac{(z - 1)^2}{z^2 - 0.5z + 0.25}$$
- This NTF has 2.5 dB less quantization noise suppression than the $(1 - z^{-1})^2$ NTF derived from the assumption that $k = 1$

Thus the SQNR should be about 2.5 dB lower than ✖.

- As the input signal increases, k decreases and the suppression of quantization noise degrades
 SQNR increases less quickly than the signal power.
 Eventually the SQNR saturates and then decreases as the signal power reaches full-scale.

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What You Learned Today

- 1 Transistor-level implementation of MOD2
op-amp, SC CMFB, comparator, clock generator
- 2 MOD2 variants
- 3 Variable quantizer gain

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4-49

Op Amp Gain Requirement Nonlinear Theory 1

- MOD2 has a “deadband” around $u = 0$ whose width is approximately

$$\frac{0.5(a_1 c_1) + a_2}{A^2} = \frac{0.5((1/3) \cdot (1/3)) + (1/9)}{A^2} = \frac{1}{6A^2}$$

- To make the deadband less than 1 “LSB” wide,

$$\frac{1}{6A^2} < \text{undbv}(-100) = 10^{-5},$$

$$\text{or } A > 400 = 52 \text{ dB}$$

- Since we didn't need so much gain to get excellent AC performance, this calculation looks like it is conservative

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Op Amp Gain Requirements

Nonlinear Theory 2

- **Finite DC gain \Rightarrow incomplete charge transfer**
- **The gain is a nonlinear function, so the residual charge is nonlinearly related to the output voltage of the amplifier**
 - The residual charge is akin to noise.**
- **However, if the amplifier output contains signal components, then nonlinear gain can result in harmonic distortion**
 - The feedforward topology is known to yield low distortion even when the amplifier gain is low.**
- **The effects are difficult to quantify analytically, and so we typically rely on simulations**