

University of Toronto
Department of Electrical and Computer Engineering

VLSI Design Methodology ECE1388F

Design Project

8-bit Self-timed Programmable Counter

University of Toronto
Electronics Group
Toronto, Ontario

Prepared By:
Name: Ricky Yuen (ryuen@eecg)
Student ID: 971339500
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1.0 Introduction

This is the design project in the VLSI Design Methodology course, ECE1388F. The purpose of this assignment is to design an 8-bit, self-timed programmable counter in standard 0.35 μ m CMOS technology. The goal is to maximize the speed but minimizing the power and circuit area.

2.0 Specifications

In this assignment, 0.35 μ m Complementary Metal Oxide Semiconductor (CMOS) process will be used. The 8-bit self-timed programmable counter is to be powered by a 3.3V voltage supply and assumes a load capacitance of 100fF. The counter has three operations, which is encoded by a 2-bit command line. The specification can be found in Table 1.

Table 1 Counter command implementation.

Instruction	Command	Operation
RESET	00	Count = 0
INC	01	Count = Count + 1
IDLE	10, 11	Count = Count

The command is only valid when the *request* line is at logic 1 and the output of the counter is only valid when the *acknowledge* line is at logic 1. The input and output port of the programmable counter can be found in Table 2.

Table 2 The ports of the programmable counter.

Port name	Direction
request	input
command [2]	input
acknowledge	output
output [8]	output

3.0 Circuit Design

The 8-bit programmable counter is designed in VHDL. The source code can be found in the Appendix of the report. The block diagram for the programmable counter is shown in Figure 3-1.

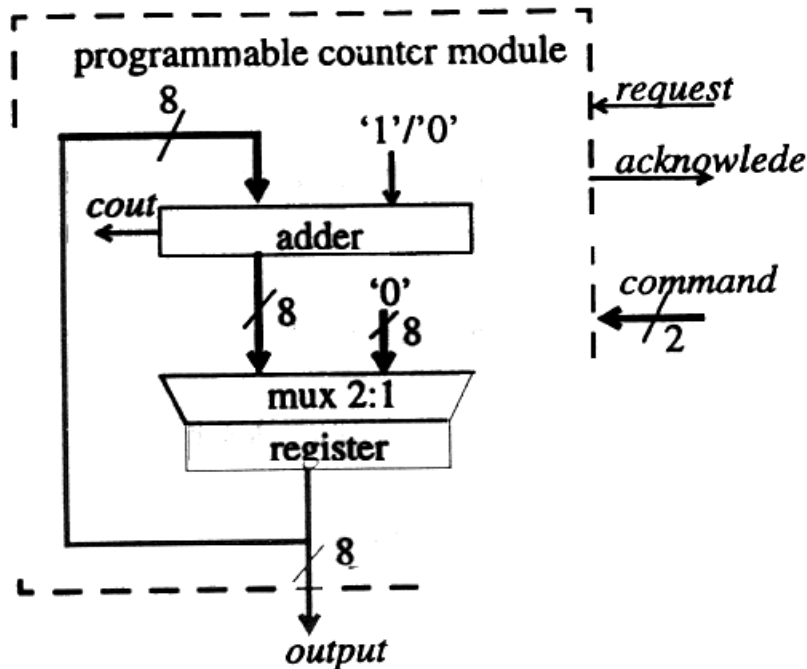


Figure 3-1 8-bit self-timed programmable counter.

The adder is implemented as a Manchester adder. It is made up of 8 Manchester stages as described in [3]. One of the inputs to the adder is grounded and the '1'/0' input is implemented as a carry-in to the adder. The carry-in bit is set to one only when *command* = "01".

In the circuit design, the multiplexer (MUX) and the register are merged. The reason is that a single register made up of resettable D-flip-flops can represent the logic. When the all zero input is selected from the MUX, it is equivalent to resetting the register.

The clock for the register is generated from the *adderDone* signal. When the adder finishes is dependent on the operand of the adder. For example, if the input to the adder is "00000010", the adder will finish adding when the LSB is equal to one. Another example, if the input to the adder is "00000001", the adder will finish adding when the second bit is equal to 1. That is, the right most zero bit after a chain of consecutive ones indicates when the adder is finish. By using this idea, the register will

be clocked whenever the adder finishes adding. Since the overhead in looking at the 4th, 5th, 6th, 7th zero and *Cout* bit is too big, they will be replaced by a fixed delay chain.

Acknowledge signal is generated by multiplexing two signals, i.e., *request* and *registerDone*. The acknowledge signal is equal to *request* signal when *command* is equal to 'idle' and equal to *registerDone* when the *command* is equal to 'reset' or 'increment'.

4.0 Behavioural Level Simulation

After the VHDL for the programmable counter is finished, the behavioural level simulation is performed with the Synopsys *vhdl*sim tool. Expected delays in the signals are explicitly specified in the VHDL code to emulate the real circuit. The simulation result showing the operation of the programmable counter is shown in Figure 4-1. The figure shows the counter begins counting at 00. After one increment, the counter is put on *idle* mode for two cycles. At 130ns, the counter is *reset* and the result of the counter corresponded to the operation as shown.

In the simulation, the command is only set to *increment* mode when the *request* signal is at 1 and will be set back to *idle* mode when the *request* signal is 0. This will show the true delay of the programmable counter because the adder will not start adding before the request signal comes. This is true for all the subsequent simulations.

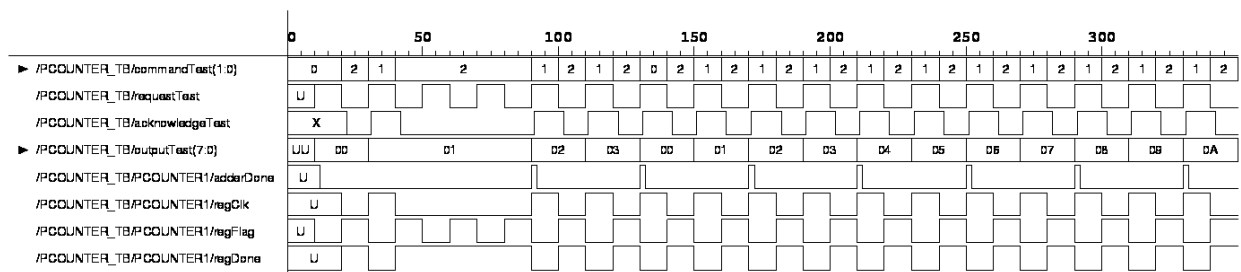


Figure 4-1 Behavioural simulation that shows reset and idle operations.

Figure 4-2 illustrates the overflow of the programmable counter. At 10350ns, the counter reaches FF. The next request signal overflowed the counter back to 00 as shown.

	10150		10200		10250		10300		10350		10400		10450		10500	
▶ /PCOUNTER_TB/commandTest(1:0)	1	2	1	2	1	2	1	2	1	2	1	2	1	2	1	2
/PCOUNTER_TB/requestTest	[Timing diagram showing a single high pulse]															
/PCOUNTER_TB/acknowledgeTest	[Timing diagram showing a single high pulse]															
▶ /PCOUNTER_TB/outputTest(7:0)	F4	F5	F6	F7	F8	F9	FA	FB	FC	FD	FE	FF	00	01	02	03
/PCOUNTER_TB/PCOUNTER1/ackderDone	[Timing diagram showing a single high pulse]															
/PCOUNTER_TB/PCOUNTER1/regClk	[Timing diagram showing a periodic clock signal]															
/PCOUNTER_TB/PCOUNTER1/regFlag	[Timing diagram showing a periodic signal]															
/PCOUNTER_TB/PCOUNTER1/regDone	[Timing diagram showing a single high pulse]															

5.0 Design Synthesis and Optimization

After the behavioural level simulation has proven the design to be functional, the VHDL version of the programmable counter is synthesized with *Synopsys Design Analyzer*. The design is synthesized in blocks, inverters (delay element), Manchester stage, registers, etc. The synthesized building blocks are set to *don't touch* before the top-level programmable counter is synthesized. This will preserve the hierarchical of the design. The synthesized version of the Manchester stage is shown in Figure 5-1.

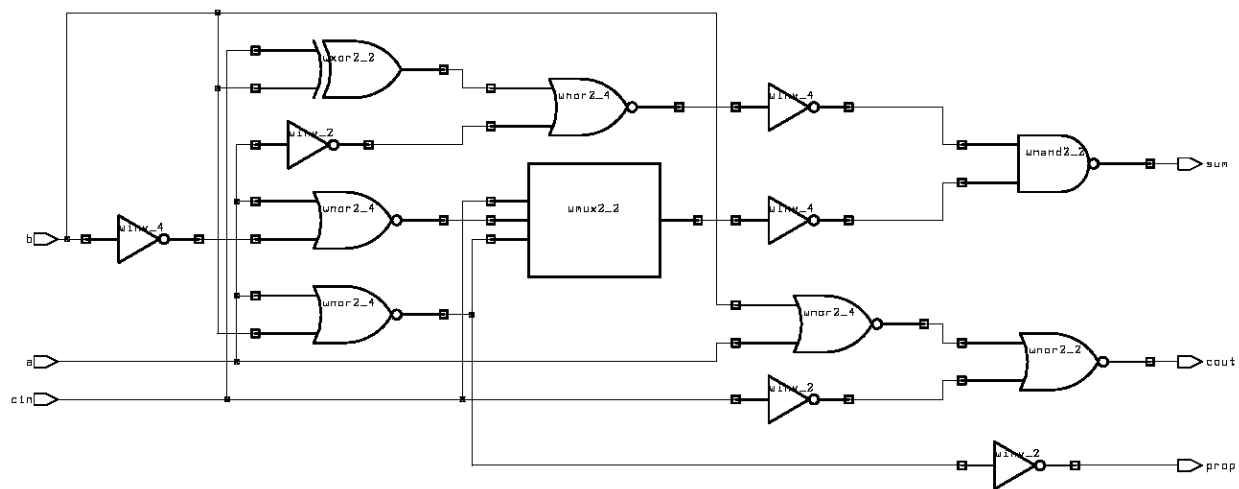


Figure 5-1 Schematic of Manchester stage after synthesis.

Eight of the Manchester stage shown in Figure 5-1 is cascaded into an 8-bit Manchester adder. The synthesis operation does nothing but just do the cascading because the Manchester stage are set to *don't touch*. The Manchester adder schematic can be found in Figure 5-2.

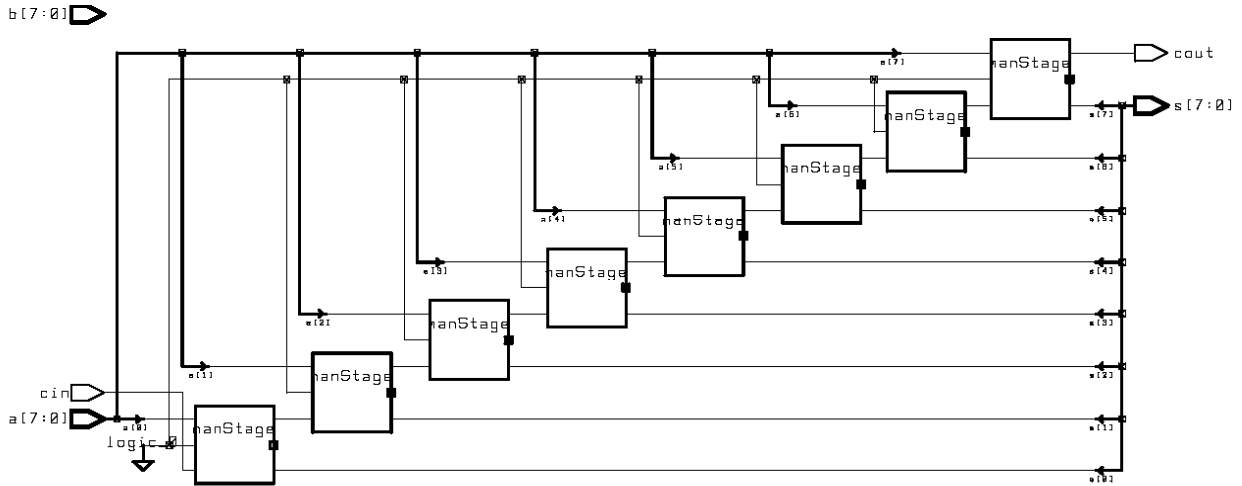


Figure 5-2 Schematic of Manchester adder after synthesis.

The registers are made up of 8 resettable D-Flip-flop from the 0.35um CMOS standard cells. The top-level programmable counter is synthesized with all components set to don't touch. The resultant schematic is shown in Figure 5-3. The long chain of small rectangles is the delay chain made up of inverters.

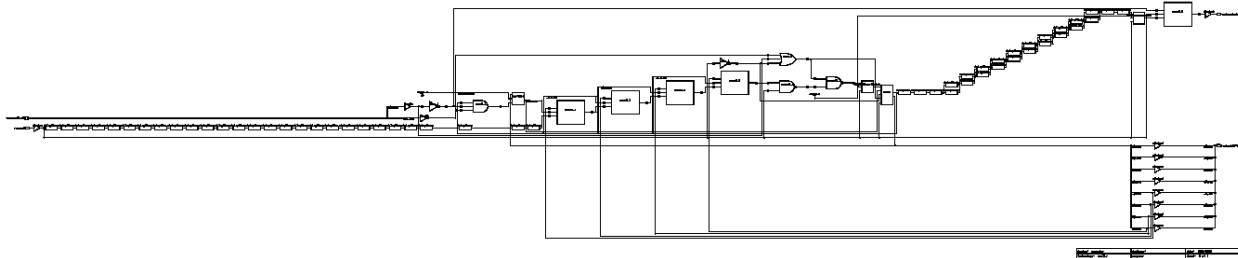


Figure 5-3 Schematic of programmable counter after synthesis.

The critical path (longest delay) of the programmable counter is analyzed by Synopsys and it is highlighted in Figure 5-4. It starts from the *command* input and ends at the *acknowledge* output. An enlarged version of the critical path diagram and the details about the analysis can be found in the Appendix.

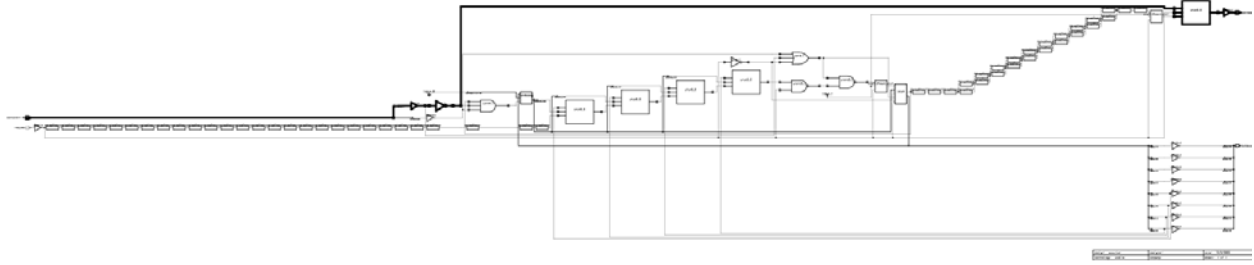


Figure 5-4 The critical path of the programmable counter.

Table 3 shows the timing and area analysis obtained from *Synopsys Design Analyzer*. The critical path delay is $4.06ns$ and the total core area is $22538 \mu m^2$.

Table 3 Table showing the data obtained from Synopsys Design Analyzer.

Analysis	Value
command[1] → acknowledge (Critical Path)	$4.06 ns$
Core Area	$22538 \mu m^2$

6.0 Gate Level Simulation

The synthesized design is exported to a gate level VHDL file. The gate level design includes the true gate delay data from the $0.35\mu m$ standard cells. The VHDL file is re-simulated with *vhdlsim* tool. The result is shown in Figure 6-1 and Figure 6-2. The gate level simulation is not successful in the first few trials due to delay of the logics in the design. Therefore, timing adjustments are made in each simulation. The acknowledge signal is tuned such that it only rises after the register output is settled.

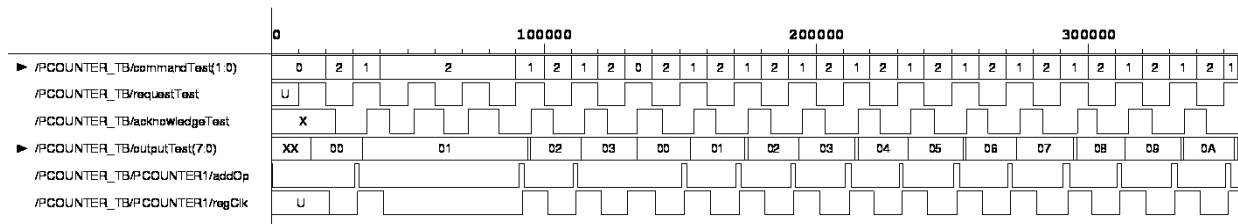


Figure 6-1 Gate level simulation that shows reset and idle operations.

Again, in this simulation, the command line is set to idle mode when the request signal is at 0 to show the worst-case delay of the programmable counter.

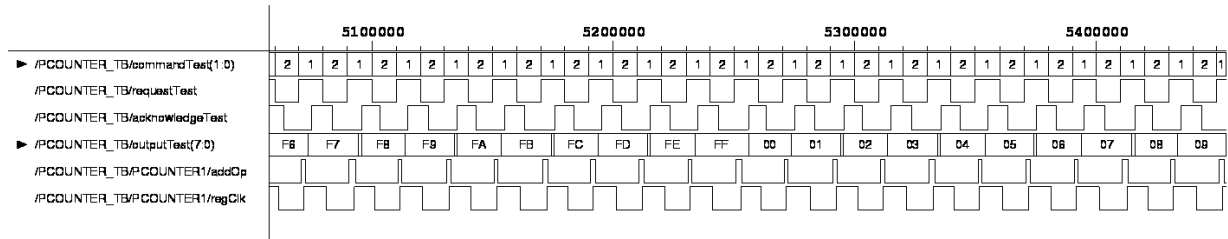


Figure 6-2 Gate level simulation that shows counting overflow.

7.0 Importing to Cadence

The synthesized design from Synopsys Design Analyzer is exported to a Verilog netlist and it is imported to Cadence. Since the Verilog file already has the IO pads included, it is impossible to generate the counter symbol with surrounding pads view as requested. Instead, the schematic of the imported programmable counter with the IO pads on the same level is shown in Figure 7-1. The square boxes at the right of the figure are the IO pads for the programmable counter.

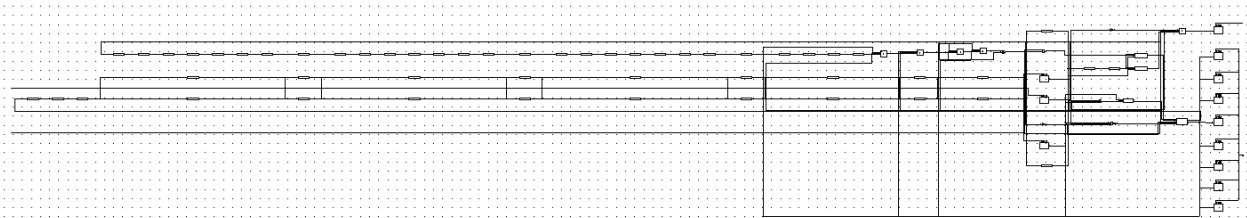


Figure 7-1 Imported Cadence schematic view of the programmable counter with surrounding pads.

8.0 Layout Generation

After the design has proven to be functional by the gate level simulation, it is imported in the *Silicon Ensemble* tool for automatic layout generation. In the floor planning stage, the *die size* is limited to $1700\mu\text{m} \times 1700\mu\text{m}$ and the *IO to core distance* is increased to $260\mu\text{m}$ for both the left/right and top/bottom. The resultant core utilization is increased to 80% to minimize the core area of the layout. The result of the layout is shown in Figure 8-1.

The DEF file from *Silicon Ensemble* is imported into Cadence for further verification. The abstract view is first converted to layout view. Design Rule Check (DRC) is preformed on the layout view. There are 2 types of errors that showed up. First, it complains about the nWell spacing is less than $1.00\mu\text{m}$, for example,

“48 NW.S.2 nwell spacing < 1.00”.

This error occurred at the IO pads area, and it is fixed by putting a layer of nWell to merge the separated nWell layers. Another type of error that showed up is related to the hot nWell, for example,

“850 OD.C.3 ndiff spacing to hot nwell < 2.60”.

It is fixed by putting VDD and VSS pins on the layout. At the end, the DRC is clean with no errors. The evident for the DRC can be found in the Appendix of the report.

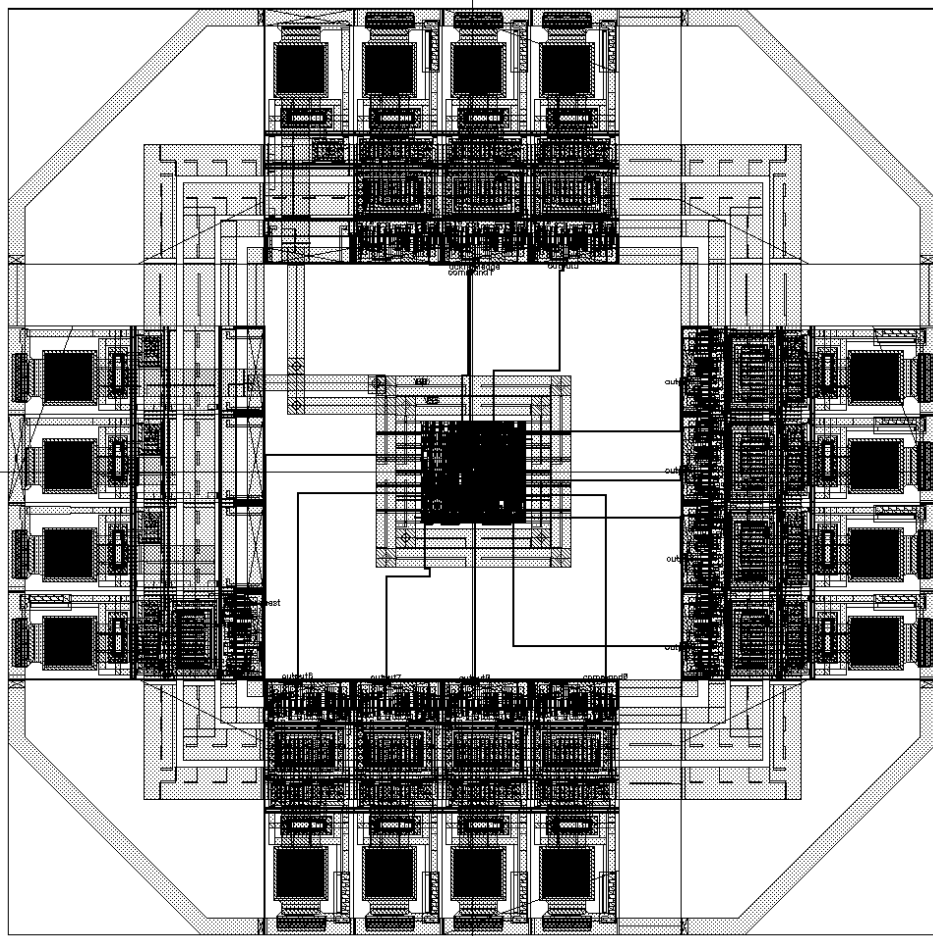


Figure 8-1 Layout of the 8-bit programmable counter.

9.0 HSPICE Simulation

After the DRC has been cleared the layout is extracted with parasitics. The extracted view is put into a test bench to perform post-layout simulation. The schematic for the test bench is shown in Figure 9-1. A typical load of $100fF$ is put at the output to emulate the real life situation. The request and command signal are driven by square pulse sources. Their setup is shown in Table 4 below.

Table 4 Table showing the setup of the input signals.

Source	Voltage1 (V)	Voltage2 (V)	Delay (ns)	Rise / Fall Time (ps)	Pulse Width (ns)	Period (ns)
Request	0.0	3.3	5	100	10	20
Command0	0.0	3.3	15	100	10	20
Command1	0.0	3.3	25	100	10	20

The setup of the input signals is made such that it resets the programmable counter in the first operation. Then, it will do an *increment* operation whenever the request signal is 1 and will go back to *idle* mode when the request signal is 0. This is consistent with the behavioural and gate level simulation as described before.

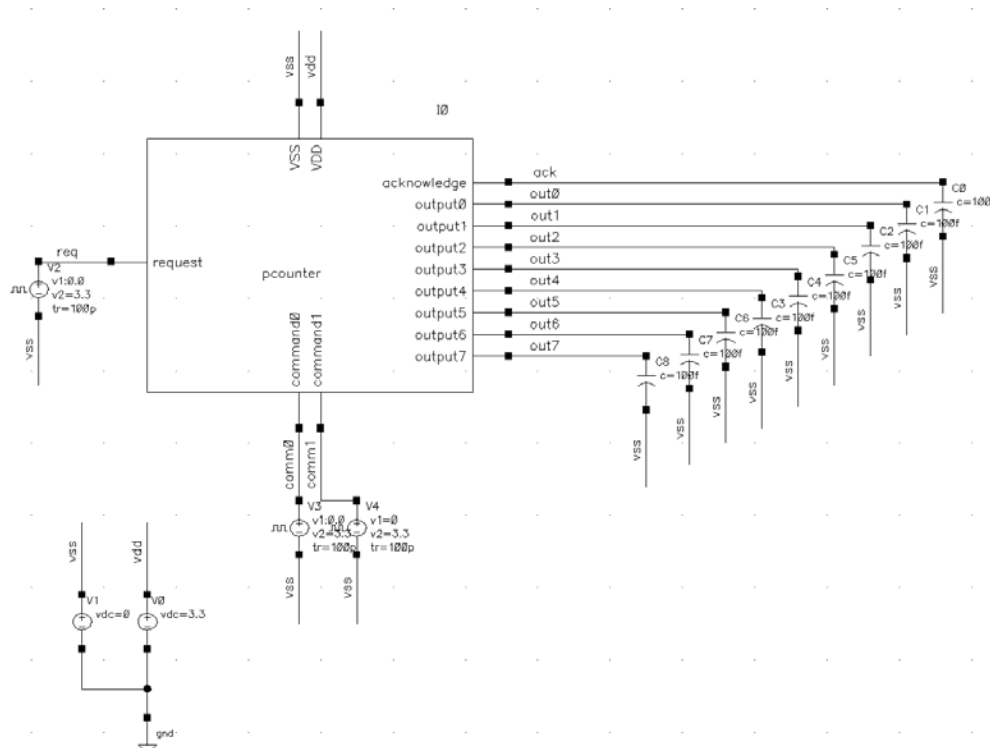


Figure 9-1 Test bench used in Cadence for post-layout simulation.

Figure 9-2 showed the normal counting operation of the programmable counter. Their delay is measured; however, it is too small to be shown on the diagram.

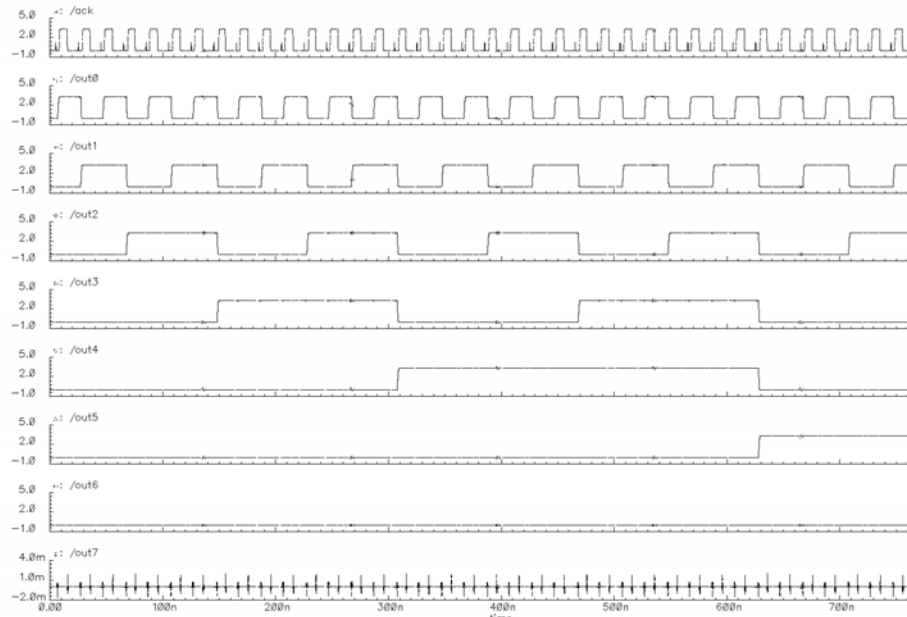


Figure 9-2 HSPICE simulation that shows counting operation.

Figure 9-3 shows the reset operation with the programmable counter. The delay associated with the delay operation is also measured to be about 4.3ns.

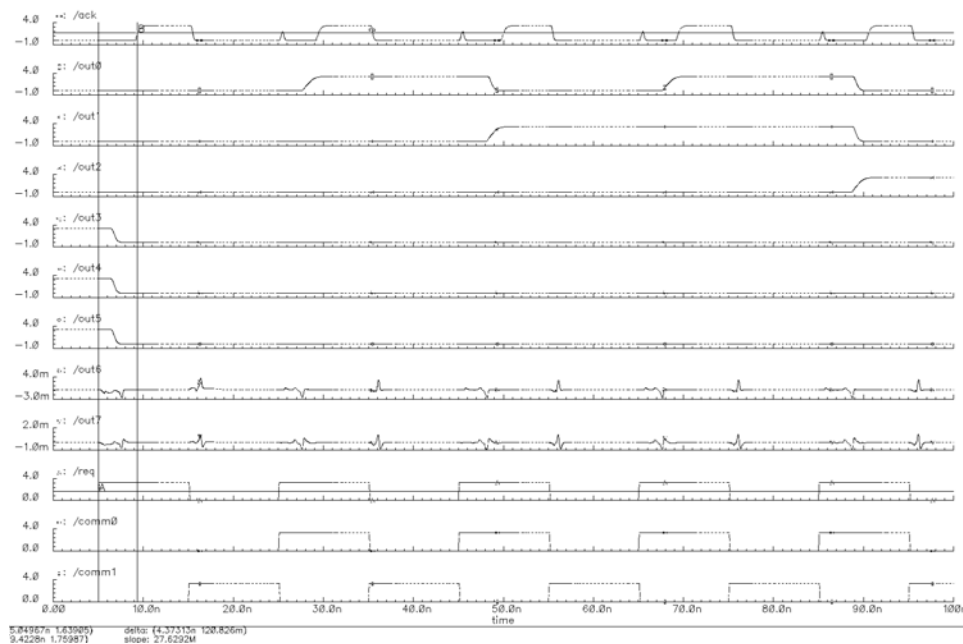


Figure 9-3 HSPICE simulation that shows reset operation.

The delay associated with the idle operation is shown in Figure 9-4. As seen, the output is not changing when the request is signaled. The delay for the idle operation is about $0.36ns$.

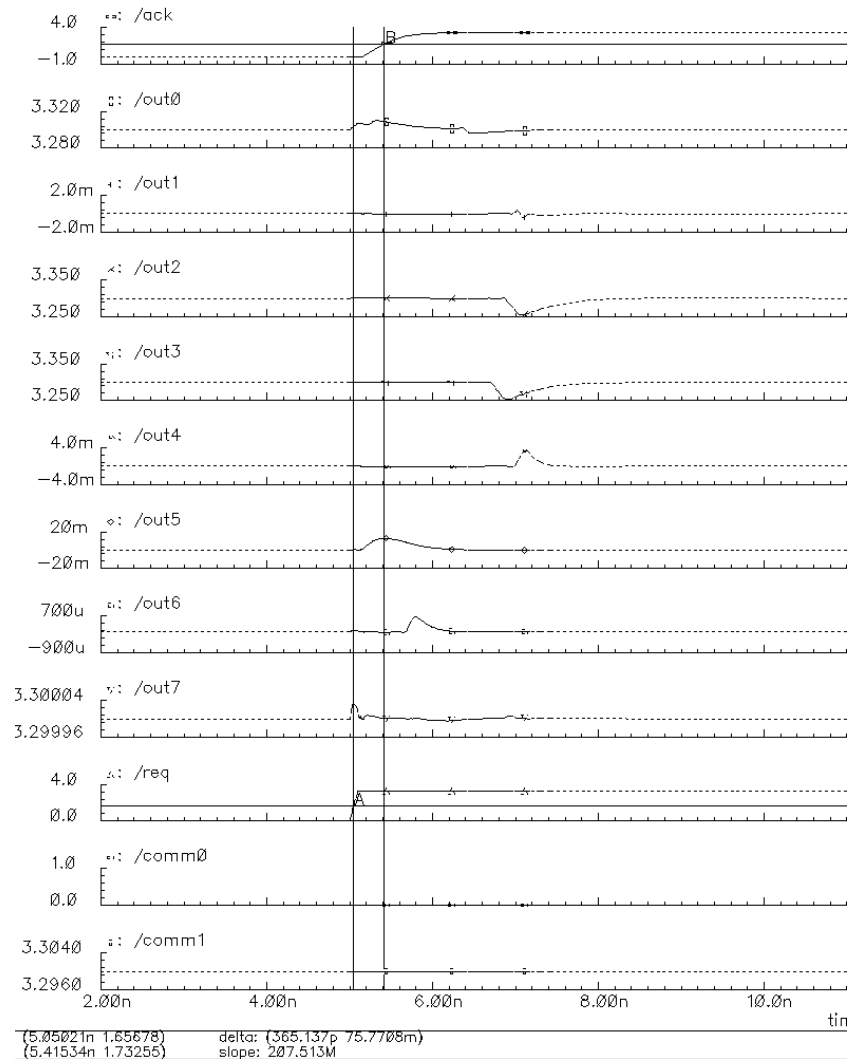


Figure 9-4 HSPICE simulation that shows idle operation.

Figure 9-5 shows the current consumption for a section of the counting period. The current is integrated from the beginning to the end to calculate the energy consumed. The details of the result will be discussed in the next section.

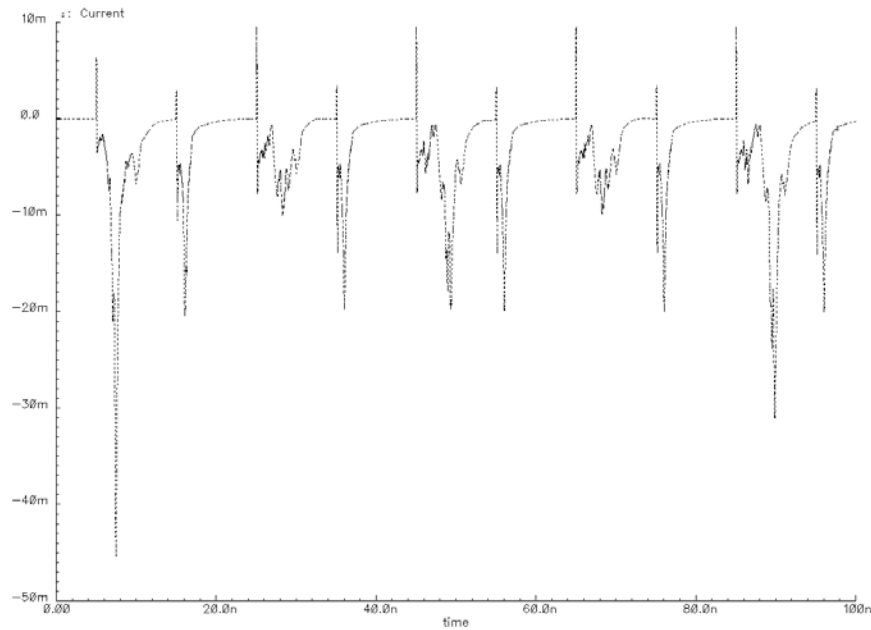


Figure 9-5 HSPICE simulation that shows current consumption for reset and counting operations.

10.0 LVS

There are unsolvable problems occurred when performing LVS. Effort is made to try to resolve them; however, since there is no resolution posted, time is spent on other parts of the project. The error file for the LVS can be found in the Appendix. The post-layout simulation explained in previous section is another way to prove that the circuit is functional correctly.

11.0 Conclusions

An 8-bit programmable counter is designed in VHDL. The design goes through behavioural, synthesis, and gate level simulation. The layout of the programmable counter is done by Silicon Ensemble. Post layout simulation is done in Cadence to verify the functionality of the design. The final performance specification can be seen below.

The test vectors are the same as the one used in behavioural, gate and HSPICE simulation. First, the counter is *reset*, and then it is allowed to count from 00 to FF and did the overflow operation. For the HSPICE simulation, a separate simulation is done on the *idle* operation. The programmable counter does not have a test vector that has command = increment while request signal is low; thus, the worst-case delay is simulated.

Design Analyzer:

Table 5 Table showing the data obtained from Synopsys Design Analyzer.

<i>Analysis</i>	<i>Value</i>
command[1] → acknowledge (Critical Path)	4.06 ns
Core Area	22538 μm^2

Cadence:

The average delay calculation is calculated by measuring the first 25 transitions. As described in the circuit design section of the report, the acknowledge signal has a variable delay that is dependent on the operand of the adder. So the average delay can be calculated by only measuring the first 25 transitions. The calculation is shown in Table 6. The 'x' means don't care. For example, 'xxxxxx01' can mean '10101001' or '11111101', etc, so it only looks at the second LSB of the operand. The count column shows the number of counting events that correspond to that particular transition type. The average counting delay is calculated to be **3.67ns**. The *delay* associated with reset operation is **4.3ns** and the delay associated with *idle* operation is **0.36ns**.

Table 6 Table showing delay calculation.

Transition	Delay (ns)	Count
xxxxxxx0 → xxxxxxx1	3.32	128
xxxxxx01 → xxxxxx10	3.75	64
xxxxx011 → xxxxx100	4.18	32
xxxx0111 → xxxx1000	4.6	16
xxx01111 → xxx10000	4.3	16
Fixed delay		
Average	3.67	Total = 256

The area of the design is measured in Cadence by measuring the layout of the programmable counter. By excluding the pads, the area of the design is **355 μm x 351 μm** .

The energy of the design is measured by integrating the current consumption, shown in Figure 9-5, in the simulation from 00 → FF. The result is multiply by 3.3V to get the total energy consumed. The energy per counting event is calculated by dividing the total energy consumed by 256 (the number of counting events). The energy per counting event is calculated to be **0.148nJ**.

Energy.Delay.Area product from **Synopsys** is equal to

$$0.148nJ \times 4.06ns \times 22538um^2 = 13542.6nJ \bullet ns \bullet um^2$$

Energy.Delay.Area product from **Cadence** is equal to

$$0.148nJ \times 3.67ns \times 124605um^2 = 67680.4nJ \bullet ns \bullet um^2$$

The reason for such a difference is the area reported from Synopsys does not count the space for the power rings and the space required for place and route. Therefore, it is much less than the actual measured area from Cadence.

The design files are located at “/ali/r/r2/ryuen/ece1388f/project”.

12.0 References

1. Jan. M. Rabaey, *Digital Integrated Circuits: A Design Perspective*, Prentice Hall, United States of America, 1996.
2. VLSI User's Manual 2002.
3. Weste and Eshraghian, *Principles of CMOS VLSI Design*, 2nd Edition, Addison Wesley, United States of America, 1993.

Appendix A: 8-bit Programmable Counter VHDL Code

```
library IEEE, wcells;

use IEEE.std_logic_1164.all;
use IEEE.std_logic_arith.all;
use IEEE.std_logic_unsigned.all;
use work.all;

entity pcounter is
    port( command:      in std_logic_vector(1 downto 0);
          request:      in std_logic;
          acknowledge: out std_logic;
          output:        out std_logic_vector(7 downto 0));
end pcounter;

architecture pcounterArch of pcounter is
    component manAdder is
        port( a:      in std_logic_vector(7 downto 0);
              b:      in std_logic_vector(7 downto 0);
              cin: in std_logic;
              cout: out std_logic;
              s:      out std_logic_vector(7 downto 0));
    end component;

    component latch is
        port( din:  in std_logic_vector(7 downto 0);
              clk:  in std_logic;
              flag: in std_logic;
              reset: in std_logic;
              gReset: in std_logic;
              acknowledge: out std_logic;
              dout: out std_logic_vector(7 downto 0));
    end component;

    component delayChain is
        port( inPort:      in std_logic;
              outPort:     out std_logic);
    end component;

    component oneBitResetLatch is
        port( d: in std_logic;
              clk: in std_logic;
              reset: in std_logic;
              q: out std_logic);
    end component;

    component wpadout
```

```

        port( WORLD : out std_logic;  IP : in std_logic);
end component;

component wpadin

    port( OP : out std_logic;  WORLD : in std_logic);

end component;

-- Passive signals
signal lowLogic: std_logic;
signal highLogic: std_logic;
signal busLow: std_logic_vector(7 downto 0);
signal busOne: std_logic_vector(7 downto 0);
signal acknowledgePrime: std_logic;

-- Adder Signals
signal adderOut: std_logic_vector(7 downto 0);
signal addop: std_logic;
-- Intermediate signal for adder operand
signal addopb: std_logic;
signal adderCout: std_logic;
signal adderDone: std_logic;
signal adderDonePrime: std_logic;
signal adderReady: std_logic;
signal highBit: std_logic;

-- REG Signals
signal regOut: std_logic_vector(7 downto 0);
signal regIn: std_logic_vector(7 downto 0);
signal regDone: std_logic;
signal regDone_b: std_logic;
signal regDoneb1: std_logic_vector(13 downto 0);
signal regFlag: std_logic;
signal regClk: std_logic;
signal regClka: std_logic;
signal regClkb: std_logic;
signal regClkl: std_logic_vector(13 downto 1);
signal regClkReset: std_logic;
signal regClkPrime: std_logic;
signal regClk_b: std_logic_vector(13 downto 0);

-- Pad signals
signal acknowledgeChip, requestChip: std_logic;
signal commandChip: std_logic_vector (1 downto 0);
signal outputChip: std_logic_vector (7 downto 0);

begin

-----

-- Pads

-- request signal
padIn0: wpadin port map(WORLD => request, OP => requestChip);

-- command signal
padIn1: wpadin port map(WORLD => command(0), OP => commandChip(0));
padIn2: wpadin port map(WORLD => command(1), OP => commandChip(1));

-- acknowledge signal

```

```

padOut0: wpadout port map(IP => acknowledgeChip, WORLD => acknowledge);

-- output signal
padOut1: wpadout port map(IP => outputChip(0), WORLD => output(0));
padOut2: wpadout port map(IP => outputChip(1), WORLD => output(1));
padOut3: wpadout port map(IP => outputChip(2), WORLD => output(2));
padOut4: wpadout port map(IP => outputChip(3), WORLD => output(3));
padOut5: wpadout port map(IP => outputChip(4), WORLD => output(4));
padOut6: wpadout port map(IP => outputChip(5), WORLD => output(5));
padOut7: wpadout port map(IP => outputChip(6), WORLD => output(6));
padOut8: wpadout port map(IP => outputChip(7), WORLD => output(7));

-- Passive logic signals
lowLogic <= '0';
highLogic <= '1';
busLow <= "00000000";
busOne <= "00000001";

-- Command Decoding
addOpb <= '1' when commandChip = "01" else '0';
addOp <= (addOpb and regDone) after 0.1 ns;

-- Output of the counter
outputChip <= regOut;

-- Acknowledge Signal
--acknowledge <= lowLogic when requestChip = lowLogic else -- Drop when
requestChip drop
--
-- --not(regDone) when commandChip(1) = '0' else
-- -- INC Mode and RESET Mode
-- -- Want to use an earlier signal
-- -- adderDone when commandChip(1) = '0' else
-- -- INC Mode and RESET Mode
-- -- requestChip;
-- -- IDLE Mode

-- Changed to flipflop based acknowledge, trigger by adderDone
regAck: oneBitResetLatch port map(d => highLogic, reset => requestChip, q =>
acknowledgePrime, clk => regDone_b);
acknowledgeChip <= acknowledgePrime when commandChip(1) = lowLogic else
requestChip;

-----

-- Logic to determine if adder is done
adderDone <= (requestChip AND adderReady) after 0.05 ns;
adderReady <= adderOut(0) when regOut(0) = '0' else highBit;
highBit <= adderOut(1) when regOut(1 downto 0) = "01" else
adderOut(2) when regOut(2 downto 0) = "011" else
adderOut(3) when regOut(3 downto 0) = "0111" else
adderDonePrime; -- No gain

already
--adderOut(4) when regOut(4 downto 0) = "01111" else
--adderOut(5) when regOut(5 downto 0) = "011111" else
--adderOut(6) when regOut(6 downto 0) = "0111111" else
--adderOut(7) when regOut(7 downto 0) = "01111111" else
--adderCout when regOut(7 downto 0) = "11111111" else
--lowLogic;

-----

-- For delay

```

```

delay1:      delayChain port map(inPort => requestChip, outPort =>
regClk_b(0));
delay2:      delayChain port map(inPort => regClk_b(0), outPort => regClk1(1));

delaySig: for i in 1 to 12 generate
    delayi: delayChain port map(inPort => regClk1(i), outPort =>
regClk_b(i));
    delayil: delayChain port map(inPort => regClk_b(i), outPort =>
regClk1(i+1));
end generate;

delay13:     delayChain port map(inPort => regClk1(13), outPort =>
regClk_b(13));
delay14:     delayChain port map(inPort => regClk_b(13), outPort =>
adderDonePrime);
-----

-- Logic to register
regIn <= adderOut;
regFlag <= not(requestChip);

-- Reset Mode
regClkReset <= not(not(commandChip(0)) AND not(commandChip(1)) AND
requestChip);

--regClkPrime <=      not(regClkb) when commandChip = "00" else regClka;
-- No Delay
regClkPrime <=      not(regClkReset) when commandChip = "00" else adderDone;

regFF: oneBitResetLatch port map(d => highLogic, reset => requestChip, q =>
regClk, clk => regClkPrime);

-- Extra delay needed because of long falling delay for wpadout
invertRegDone1: delayChain port map(inPort => regDone, outPort =>
regDoneb1(0));
invertRegDone2: delayChain port map(inPort => regDoneb1(0), outPort =>
regDoneb1(1));
invertRegDone: for i in 1 to 11 generate
    invertRegDonei: delayChain port map(inPort => regDoneb1(i), outPort =>
regDoneb1(i+1));
    invertRegDoneil: delayChain port map(inPort => regDoneb1(i+1), outPort =>
regDoneb1(i+2));
end generate;
invertRegDone4: delayChain port map(inPort => regDoneb1(13), outPort =>
regDone_b);
-----

-- Components instantiation

manAdder1: manAdder port map(a => regOut, b => busLow, cin => addOp, cout =>
adderCout, s => adderOut);
latch1: latch port map(din => regIn, clk => regClk, dout => regOut, reset =>
requestChip, gReset => regClkReset, flag => regFlag, acknowledge => regDone);
-----

end pcounterArch;

configuration CFG_pcounter of pcounter is

```

```

        for pcounterArch
            for all: latch use entity work.latch(latchArch);
            end for;
            for all: manAdder use entity work.manAdder(manAdderArch);
            end for;
            for all: delayChain use entity work.delayChain(delayChainArch);
            end for;
            for all: oneBitResetLatch use entity
work.oneBitResetLatch(oneBitResetLatchArch);
            end for;

        end for;

end CFG_pcounter;

library IEEE, wcells;

use IEEE.std_logic_1164.all;
use IEEE.std_logic_arith.all;
use IEEE.std_logic_unsigned.all;
use work.all;

entity manAdder is

    port( a:      in std_logic_vector(7 downto 0);
          b:      in std_logic_vector(7 downto 0);
          cin:    in std_logic;
          cout:   out std_logic;
          s:      out std_logic_vector(7 downto 0));

end manAdder;

architecture manAdderArch of manAdder is

    component manStage

        port( a:      in std_logic;
              b:      in std_logic;
              cin:    in std_logic;
              cout:   out std_logic;
              sum:    out std_logic;
              prop:   out std_logic);

    end component;

    signal lowLogic: std_logic;
    signal prop: std_logic_vector(7 downto 0);
    signal carryOut: std_logic_vector(7 downto 0);

    begin

        lowLogic <= '0';

        adder0: manStage port map( a => a(0), b => lowLogic, sum => s(0), cout =>
carryOut(0), cin => cin, prop => prop(0));
        adder: for i in 7 downto 1 generate
            adderi: manStage port map( a => a(i), b => lowLogic, sum => s(i), cout =>
carryOut(i), cin => carryOut(i-1), prop => prop(i));
        end generate;

        cout <= carryOut(7);
    end

```

```

end manAdderArch;

configuration cfg_manAdder of manAdder is

    for manAdderArch
        for all: manStage use entity work.manStage(manStageArch);
        end for;
    end for;

end cfg_manAdder;

library IEEE, wcells;

use IEEE.std_logic_1164.all;
use IEEE.std_logic_arith.all;
use IEEE.std_logic_unsigned.all;
use work.all;

entity latch is

    port( din:    in std_logic_vector(7 downto 0);
          clk:    in std_logic;
          flag:   in std_logic;
          reset:  in std_logic;
          gReset: in std_logic;
          acknowledge: out std_logic;
          dout:   out std_logic_vector(7 downto 0));

end latch;

architecture latchArch of latch is

    component oneBitResetLatch

        port( d: in std_logic;
              clk: in std_logic;
              reset: in std_logic;
              q: out std_logic);

    end component;

    component oneBitResetLatch_b

        port( d: in std_logic;
              clk: in std_logic;
              reset: in std_logic;
              q: out std_logic);

    end component;

begin

    latch: for i in 7 downto 0 generate
        latchi: oneBitResetLatch port map( d => din(i), clk => clk, reset =>
gReset, q => dout(i));
    end generate;
    latch8: oneBitResetLatch_b port map( d => flag, clk => clk, reset => reset, q
=> acknowledge);

end latchArch;

configuration cfg_latch of latch is

```

```

        for latchArch
            for all: oneBitResetLatch use entity
work.oneBitResetLatch(oneBitResetLatchArch);
            end for;
            for all: oneBitResetLatch_b use entity
work.oneBitResetLatch_b(oneBitResetLatch_bArch);
            end for;
        end for;

end cfg_latch;

library IEEE;

use IEEE.std_logic_1164.all;
use IEEE.std_logic_arith.all;
use IEEE.std_logic_unsigned.all;
use work.all;

entity oneBitResetLatch is

    port( d: in std_logic;
          clk: in std_logic;
          reset: in std_logic;
          q: out std_logic);

end oneBitResetLatch;

architecture oneBitResetLatchArch of oneBitResetLatch is
begin

    process (clk, reset)
    begin
        if (reset = '0') then
            q <= '0';
        elsif (clk'event and clk = '1') then
            q <= d;
        end if;
    end process;

end oneBitResetLatchArch;

library IEEE, wcells;

use IEEE.std_logic_1164.all;
use IEEE.std_logic_arith.all;
use IEEE.std_logic_unsigned.all;
use work.all;

entity delayChain is

    port( inPort: in std_logic;
          outPort: out std_logic);

end delayChain;

architecture delayChainArch of delayChain is
begin

    outPort <= not inPort;

end delayChainArch;

```



```

library IEEE;

use IEEE.std_logic_1164.all;
use IEEE.std_logic_arith.all;
use IEEE.std_logic_unsigned.all;
use work.all;

entity oneBitResetLatch_b is
    port( d: in std_logic;
          clk: in std_logic;
          reset: in std_logic;
          q: out std_logic);

end oneBitResetLatch_b;

architecture oneBitResetLatch_bArch of oneBitResetLatch_b is
begin
    process (clk, reset)
    begin
        if (reset = '0') then
            q <= '1';
        elsif (clk'event and clk = '1') then
            q <= d;
        end if;
    end process;

end oneBitResetLatch_bArch;

library IEEE, wcells;

use IEEE.std_logic_1164.all;
use IEEE.std_logic_arith.all;
use IEEE.std_logic_unsigned.all;
use work.all;

entity manStage is
    port( a: in std_logic;
          b: in std_logic;
          cin: in std_logic;
          cout: out std_logic;
          sum: out std_logic;
          prop: out std_logic);

end manStage;

architecture manStageArch of manStage is
    signal gen: std_logic;
    signal propSig: std_logic;

begin
    -- Generate signal
    gen <= a and b;

    -- Propagate signal
    propSig <= a or b;

```

```
prop    <= propSig;

-- Cn = Cn-1 if propagate signal is 1, else equal to generate signal
cout    <= cin when propSig = '1' else gen;

-- Sum = cn-1 xor a xor b
sum      <= cin xor a xor b;

end;
```

Appendix B: 8-bit Programmable Counter Test Bench

```
library IEEE, wcells;

use IEEE.std_logic_1164.all;
use IEEE.std_logic_arith.all;
use IEEE.std_logic_unsigned.all;
use work.all;

entity pcounter_tb is
end pcounter_tb;

architecture pcounter_tbArch of pcounter_tb is
component pcounter is
    port( command:      in std_logic_vector(1 downto 0);
          request:      in std_logic;
          acknowledge:  out std_logic;
          output:       out std_logic_vector(7 downto 0));
end component;

signal commandTest: std_logic_vector(1 downto 0);
signal requestTest: std_logic;
signal acknowledgeTest: std_logic;
signal outputTest: std_logic_vector(7 downto 0);

signal lowLogic, highLogic: std_logic;

signal resetMode, incMode, idleMode: std_logic_vector(1 downto 0);

begin

pcounter1: pcounter port map(command => commandTest, request => requestTest,
acknowledge => acknowledgeTest, output => outputTest);

lowLogic <= '0';
highLogic <= '1';

resetMode <= "00";
incMode <= "01";
idleMode <= "10";

testProc: process
    begin
        -- 1ns
        requestTest <= lowLogic;
        commandTest <= "00";
        wait for 10 ns;

        -- Command valid
        -- 4ns
        requestTest <= highLogic;
        wait for 10 ns;

        -- Command set
```

```

-- 5ns
requestTest <= lowLogic;
commandTest <= idleMode;
wait for 10 ns;

-- Command valid
-- 6ns
requestTest <= highLogic;
commandTest <= incMode;
wait for 10 ns;

-- Command set
-- 7ns
requestTest <= lowLogic;
commandTest <= idleMode;
wait for 10 ns;

-- Command valid
-- 8ns
requestTest <= highLogic;
commandTest <= idleMode;
wait for 10 ns;

-- Command set
-- 9ns
requestTest <= lowLogic;
commandTest <= idleMode;
wait for 10 ns;

-- Command valid
-- 10ns
requestTest <= highLogic;
commandTest <= idleMode;
wait for 10 ns;

-- Command set
-- 11ns
requestTest <= lowLogic;
wait for 10 ns;

-- Command valid
-- 12ns
requestTest <= highLogic;
commandTest <= incMode;
wait for 10 ns;

-- Command set
-- 13ns
requestTest <= lowLogic;
commandTest <= idleMode;
wait for 10 ns;

-- Command valid
-- 14ns
requestTest <= highLogic;
commandTest <= incMode;
wait for 10 ns;

-- Command set
-- 15ns
requestTest <= lowLogic;
commandTest <= idleMode;
wait for 10 ns;

```

```

        -- Command valid
        -- 16ns
        requestTest <= highLogic;
        commandTest <= resetMode;
        wait for 10 ns;

        -- Command set
        -- 17ns
        requestTest <= lowLogic;
        commandTest <= idleMode;
        wait for 10 ns;

        -- Command valid
        -- 18ns
        requestTest <= highLogic;
        commandTest <= incMode;
        wait for 10 ns;

        for i in 1 to 600 loop
            requestTest <= lowLogic;
            commandTest <= idleMode;
            wait for 10 ns;

            requestTest <= highLogic;
            commandTest <= incMode;
            wait for 10 ns;
        end loop;

        wait;
    end process;

end pcounter_tbArch;

configuration CFG_pcounter_tb of pcounter_tb is

    for pcounter_tbArch

        --for all: pcounter use entity work.pcounter(pcounterArch);
        for all: pcounter use entity work.pcounter(SYN_pcounterArch);
        end for;

    end for;

end CFG_pcounter_tb;

```

Appendix C: DRC evidence from Cadence

```
\o DRC started at Tue Dec 3 01:27:42 2002
\o
\o
\o library: ecel388Project
\o cell: pcounter
\o view: layout
\o Rules come from library cmosp35.
\o Rules path is divaDRC.rul.
\o Inclusion limit is set to 1000.
\o Switches used: subShorting.
\o Parsing drcExtractRules of
"/nfs/vrg/cmc/cmc/kits/cmosp35.4.2/dfII_lib/cmosp35/divaDRC.rul"...
\o info: If short location check is desired later on, the saveInterconnect
\o statement is required.
\o Optimizing rules...
\o removing unused task: p2res = geomOr(p2hiR p2lowR)
\o removing unused task: metallBy = geomGetPurpose("metall" "boundary")
\o removing unused task: implant = geomOr(nplus pplus)
\o removing unused task: subDevices = geomCat(nmos ndiffres nwellres pnpVertical)
\o removing unused task: met3AntennaM3 = geomCat(met3AntennaM3 via2AntennaM3)
\o removing unused task: met3AntennaM3 = geomAndNot(metal3 ("metal3" "pin"))
\o removing unused task: met2AntennaM3 = geomCat(met2AntennaM3 via2AntennaM3)
\o removing unused task: met2AntennaM3 = geomCat(met2AntennaM3 viaAntennaM3)
\o removing unused task: met2AntennaM3 = geomAndNot(metal2 ("metal2" "pin"))
\o removing unused task: met1AntennaM3 = geomCat(met1AntennaM3 viaAntennaM3)
\o removing unused task: met1AntennaM3 = geomCat(met1AntennaM3 contAntennaM3)
\o removing unused task: met1AntennaM3 = geomAndNot(metall ("metall" "pin"))
\o removing unused task: poly1AntennaM3 = geomCat(poly1AntennaM1 contAntennaM3)
\o removing unused task: poly1AntennaM3 = geomAndNot(poly1I ("poly1" "pin"))
\o removing unused task: compAntennaM3 = geomCat(diff)
\o removing unused task: via2AntennaM3 = geomCat(via23)
\o removing unused task: viaAntennaM3 = geomCat(via12)
\o removing unused task: contAntennaM3 = geomCat(contact)
\o removing unused task: met2AntennaM2 = geomCat(met2AntennaM2 viaAntennaM2)
\o removing unused task: met2AntennaM2 = geomAndNot(metal2 ("metal2" "pin"))
\o removing unused task: met1AntennaM2 = geomCat(met1AntennaM2 viaAntennaM2)
\o removing unused task: met1AntennaM2 = geomCat(met1AntennaM2 contAntennaM2)
\o removing unused task: met1AntennaM2 = geomAndNot(metall ("metall" "pin"))
\o removing unused task: poly1AntennaM2 = geomCat(poly1AntennaM1 contAntennaM2)
\o removing unused task: poly1AntennaM2 = geomAndNot(poly1I ("poly1" "pin"))
\o removing unused task: compAntennaM2 = geomCat(diff)
\o removing unused task: viaAntennaM2 = geomCat(via12)
\o removing unused task: contAntennaM2 = geomCat(contact)
\o removing unused task: met1AntennaM1 = geomCat(met1AntennaM1 contAntennaM1)
\o removing unused task: met1AntennaM1 = geomAndNot(metall ("metall" "pin"))
\o removing unused task: poly1AntennaM1 = geomCat(poly1AntennaM1 contAntennaM1)
\o removing unused task: poly1AntennaM1 = geomAndNot(poly1I ("poly1" "pin"))
\o removing unused task: contAntennaM1 = geomAnd(poly1I contact)
\o removing unused task: poly1AntennaPoly1 = geomAndNot(poly1I ("poly1" "pin"))
\o removing unused task: nohmicI = geomAndNot(nohmic nohmicPnpBase)
\o removing unused task: pnpVertical = geomCat(pnpBase)
\o removing unused task: mosDevice = geomOr(nmos pmos)
\o removing unused task: specresM3 = geomAnd(specres "metal3")
\o removing unused task: specresM2 = geomAnd(specres "metal2")
\o removing unused task: specresM1 = geomAnd(specres "metall")
\o removing unused task: analog = geomAndNot("analog" "drcex")
\o removing unused task: nwellresM = geomAndNot("nwellres" "drcex")
```

```

\o removing unused task: ndiffresM = geomAndNot("ndiffres" "drcex")
\o removing unused task: pdiffresM = geomAndNot("pdiffres" "drcex")
\o removing unused task: plresM = geomAndNot("plres" "drcex")
\o removing unused task: p2lowRM = geomAndNot("p2lowR" "drcex")
\o removing unused task: p2hiRM = geomAndNot("p2hiR" "drcex")
\o removing unused task: m3resM = geomAndNot("m3res" "drcex")
\o removing unused task: m2resM = geomAndNot("m2res" "drcex")
\o removing unused task: mlresM = geomAndNot("mlres" "drcex")
\o removing unused task: diff = geomOr(ndiff pdiff)
\o Running drclayout analysis
\o Flat mode
\o Full checking.
\o DRC started.....Tue Dec  3 01:27:42 2002
\o   completed ....Tue Dec  3 01:31:17 2002
\o   CPU TIME = 00:03:15  TOTAL TIME = 00:03:35
\o ***** Summary of rule violation for cell "pcounter layout" *****
\o # errors Violated Rules
\o   1050 VIA1.S.1 via12 spacing < 0.45
\o   1050 VIA1.W.1 via12 width != 0.50
\o   2100 Total errors found

```

Appendix D: Extraction Evidence from Cadence

```
\o
\o Extraction started at Tue Dec 3 12:21:18 2002
\o
\o
\o library: ecel388Project
\o cell: pcounter
\o view: layout
\o Rules come from library cmosp35.
\o Rules path is divaEXT.rul.
\o Inclusion limit is set to 1000.
\o Switches used: parasitics.
\o Running layout extraction analysis
\o flat mode
\o Full checking.
\o For layer plres :
\o 12 shapes encountered.
\o 12 resistor ivpcell cmosp35 devices well formed.
\o For layer specresM1 :
\o 2 shapes encountered.
\o 2 specresistor ivpcell cmosp35 devices well formed.
\o For layer specresM2 :
\o 5 shapes encountered.
\o 5 specresistor ivpcell cmosp35 devices well formed.
\o For layer specresM3 :
\o 50 shapes encountered.
\o 50 specresistor ivpcell cmosp35 devices well formed.
\o For layer nmos :
\o 927 shapes encountered.
\o 927 nfet ivpcell cmosp35 devices well formed.
\o For layer pmos :
\o 959 shapes encountered.
\o 959 pfet ivpcell cmosp35 devices well formed.
\o 1494 pcapacitor ivpcell cmosp35 parasitics created.
\o 241 pcapacitor ivpcell cmosp35 parasitics created.
\o 21 pcapacitor ivpcell cmosp35 parasitics created.
\o 351 pcapacitor ivpcell cmosp35 parasitics created.
\o 383 pcapacitor ivpcell cmosp35 parasitics created.
\o 0 pcapacitor ivpcell cmosp35 parasitics created.
\o 0 pcapacitor ivpcell cmosp35 parasitics created.
\o 619 pcapacitor ivpcell cmosp35 parasitics created.
\o 0 pcapacitor ivpcell cmosp35 parasitics created.
\o 65 pcapacitor ivpcell cmosp35 parasitics created.
\o 70 pcapacitor ivpcell cmosp35 parasitics created.
\o 483 pcapacitor ivpcell cmosp35 parasitics created.
\o 538 pcapacitor ivpcell cmosp35 parasitics created.
\o 422 pcapacitor ivpcell cmosp35 parasitics created.
\o 368 pcapacitor ivpcell cmosp35 parasitics created.
\o 870 pcapacitor ivpcell cmosp35 parasitics created.
\o 0 pcapacitor ivpcell cmosp35 parasitics created.
\o 200 pcapacitor ivpcell cmosp35 parasitics created.
\o 125 pcapacitor ivpcell cmosp35 parasitics created.
\o 172 pcapacitor ivpcell cmosp35 parasitics created.
\o 24 pcapacitor ivpcell cmosp35 parasitics created.
\o 43 pcapacitor ivpcell cmosp35 parasitics created.
\o 172 pcapacitor ivpcell cmosp35 parasitics created.
\o 152 pcapacitor ivpcell cmosp35 parasitics created.
\o 301 pcapacitor ivpcell cmosp35 parasitics created.
```

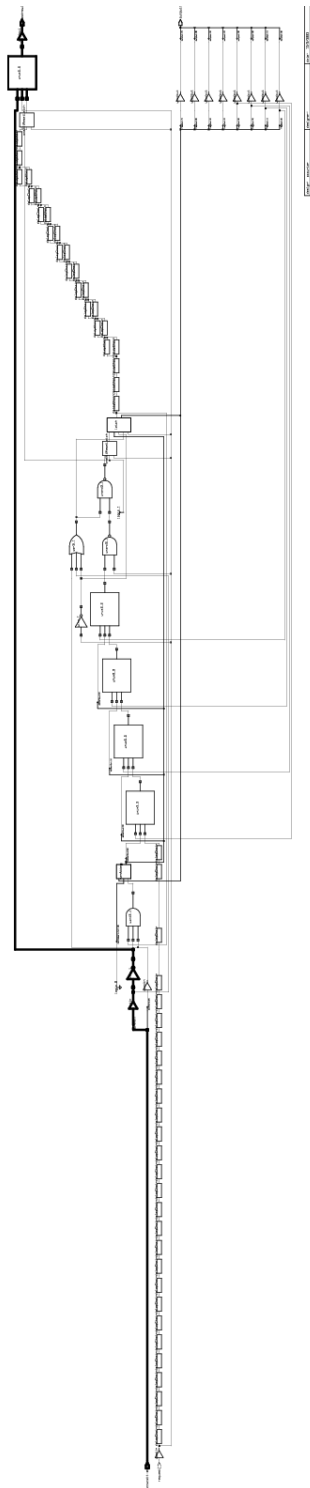


```

\o 549 pcapacitor ivpcell cmosp35 parasitics created.
\o 0 pcapacitor ivpcell cmosp35 parasitics created.
\o 206 pcapacitor ivpcell cmosp35 parasitics created.
\o 150 pcapacitor ivpcell cmosp35 parasitics created.
\o 41 pcapacitor ivpcell cmosp35 parasitics created.
\o 20 pcapacitor ivpcell cmosp35 parasitics created.
\o 18 pcapacitor ivpcell cmosp35 parasitics created.
\o 53 pcapacitor ivpcell cmosp35 parasitics created.
\o 55 pcapacitor ivpcell cmosp35 parasitics created.
\o WARNING: Terminal |command<0> in the layout is not present in the extracted view.
\o WARNING: Terminal |command<1> in the layout is not present in the extracted view.
\o WARNING: Terminal |request in the layout is not present in the extracted view.
\o WARNING: Terminal output<0> in the layout is not present in the extracted view.
\o WARNING: Terminal output<1> in the layout is not present in the extracted view.
\o WARNING: Terminal output<2> in the layout is not present in the extracted view.
\o WARNING: Terminal output<3> in the layout is not present in the extracted view.
\o WARNING: Terminal output<4> in the layout is not present in the extracted view.
\o WARNING: Terminal output<5> in the layout is not present in the extracted view.
\o WARNING: Terminal output<6> in the layout is not present in the extracted view.
\o WARNING: Terminal output<7> in the layout is not present in the extracted view.
\o saving rep ecel388Project/pcounter/extracted
\o Extraction started.....Tue Dec 3 12:21:18 2002
\o completed ....Tue Dec 3 12:24:36 2002
\o CPU TIME = 00:03:04 TOTAL TIME = 00:03:18
\o ***** Summary of rule violation for cell "pcounter layout" *****
\o
\o Total errors found: 0
\r t
\r t

```

Appendix E: Enlarged 8-bit Programmable Counter Circuit with Critical Path Highlighted



Appendix F: Design Synthesis and Optimization Evidence

```
*****
Report : area
Design : pcounter
Version: 2000.05
Date   : Tue Dec  3 03:10:56 2002
*****

Library(s) Used:

    wcells (File: /CMC/tools/synopsys/syn_2000.05/cmc/cmosp35/syn/wcells.db)

Number of ports:      12
Number of nets:       90
Number of cells:      80
Number of references: 11

Combinational area:   17256.000000
Noncombinational area: 5282.000000
Net Interconnect area: undefined (Wire load has zero net area)

Total cell area:      22538.000000
Total area:           undefined
1
design_analyzer> Warning: In design 'pcounter', there are 3 submodules connected to
power or ground. (LINT-30)
Warning: In design 'pcounter', there is 1 submodule with pins connected to the same
net. (LINT-30)
Warning: In design 'manAdder', there are 8 ports not connected to any nets. (LINT-30)
Warning: In design 'manAdder', there are 8 submodules connected to power or ground.
(LINT-30)

Information: Use the 'check_design' command for
    more information about warnings. (LINT-99)

Information: Updating design information... (UID-85)
Information: Timing loop detected. (OPT-150)
    latch1/latchi_3/q_reg/ck latch1/latchi_3/q_reg/q manAdder1/adderi_3/U25/ip1
manAdder1/adderi_3/U25/op manAdder1/adderi_3/U21/i1 manAdder1/adderi_3/U21/op
manAdder1/adderi_3/U20/ip manAdder1/adderi_3/U20/op manAdder1/adderi_3/U19/ip2
manAdder1/adderi_3/U19/op U44/i0 U44/op U45/i1 U45/op U46/i1 U46/op U47/i1 U47/op
U43/ip1 U43/op U37/ip2 U37/op regFF/q_reg/ck regFF/q_reg/q
Information: Timing loop detected. (OPT-150)
    latch1/latchi_2/q_reg/ck latch1/latchi_2/q_reg/q manAdder1/adderi_2/U28/ip2
manAdder1/adderi_2/U28/op manAdder1/adderi_2/U29/ip1 manAdder1/adderi_2/U29/op
manAdder1/adderi_3/U21/c manAdder1/adderi_3/U21/op manAdder1/adderi_3/U20/ip
manAdder1/adderi_3/U20/op manAdder1/adderi_3/U19/ip2 manAdder1/adderi_3/U19/op U44/i0
U44/op U45/i1 U45/op U46/i1 U46/op U47/i1 U47/op U43/ip1 U43/op U37/ip2 U37/op
regFF/q_reg/ck regFF/q_reg/q
Warning: Disabling timing arc between pins 'ck' and 'q' on cell
'latch1/latchi_3/q_reg'
    to break a timing loop (OPT-314)
Warning: Disabling timing arc between pins 'ck' and 'qb' on cell
'latch1/latchi_3/q_reg'
    to break a timing loop (OPT-314)
Warning: Disabling timing arc between pins 'ck' and 'q' on cell
'latch1/latchi_2/q_reg'
```

```

    to break a timing loop (OPT-314)
Warning: Disabling timing arc between pins 'ck' and 'qb' on cell
'latch1/latchi_2/q_reg'
    to break a timing loop (OPT-314)
Warning: Disabling timing arc between pins 'ck' and 'q' on cell
'latch1/latchi_1/q_reg'
    to break a timing loop (OPT-314)
Warning: Disabling timing arc between pins 'ck' and 'qb' on cell
'latch1/latchi_1/q_reg'
    to break a timing loop (OPT-314)
Warning: Disabling timing arc between pins 'ck' and 'q' on cell
'latch1/latchi_0/q_reg'
    to break a timing loop (OPT-314)
Warning: Disabling timing arc between pins 'ck' and 'qb' on cell
'latch1/latchi_0/q_reg'
    to break a timing loop (OPT-314)
Warning: Disabling timing arc between pins 'ck' and 'q' on cell 'regFF/q_reg'
    to break a timing loop (OPT-314)
Warning: Disabling timing arc between pins 'ck' and 'qb' on cell 'regFF/q_reg'
    to break a timing loop (OPT-314)
Performing power analysis through design. (low effort)
Warning: There is no defined clock in the design. (PWR-80)
Warning: There are sequential cells with no output activity annotation. (PWR-96)
Warning: Sequential cell regAck/q_reg with no output activity annotation. (PWR-81)
Warning: Sequential cell regFF/q_reg with no output activity annotation. (PWR-81)
Warning: Sequential cell latch1/latchi_7/q_reg with no output activity annotation.
(PWR-81)
Warning: Sequential cell latch1/latchi_6/q_reg with no output activity annotation.
(PWR-81)
Warning: Sequential cell latch1/latchi_5/q_reg with no output activity annotation.
(PWR-81)
Warning: Sequential cell latch1/latchi_4/q_reg with no output activity annotation.
(PWR-81)
Warning: Sequential cell latch1/latchi_3/q_reg with no output activity annotation.
(PWR-81)
Warning: Sequential cell latch1/latchi_2/q_reg with no output activity annotation.
(PWR-81)
Warning: Sequential cell latch1/latchi_1/q_reg with no output activity annotation.
(PWR-81)
Warning: Sequential cell latch1/latchi_0/q_reg with no output activity annotation.
(PWR-81)
Warning: Sequential cell latch1/latch8/q_reg with no output activity annotation.
(PWR-81)

*****
Report : power
        -analysis_effort low
Design : pcounter
Version: 2000.05
Date   : Tue Dec  3 03:11:01 2002
*****

Library(s) Used:

    wcells (File: /CMC/tools/synopsys/syn_2000.05/cmc/cmosp35/syn/wcells.db)

Warning: The library cells used by your design are not characterized for internal
power. (PWR-26)

Operating Conditions: WORST   Library: wcells
Wire Load Model Mode: segmented

```

Design	Wire Load Model	Library
pcounter	conservative_8k	wcells
delayChain	conservative_8k	wcells
oneBitResetLatch	conservative_8k	wcells
manAdder	conservative_8k	wcells
manStage	conservative_8k	wcells
latch	conservative_8k	wcells
oneBitResetLatch_b	conservative_8k	wcells

Global Operating Voltage = 3.135
Power-specific unit information :
Voltage Units = 1V
Capacitance Units = 1.000000pf
Time Units = 1ns
Dynamic Power Units = 1mW (derived from V,C,T units)
Leakage Power Units = Unitless

Cell Internal Power = 0.0000 mW (0%)
Net Switching Power = 39.3457 mW (100%)

Total Dynamic Power = 39.3457 mW (100%)
Cell Leakage Power = 0.0000

1
design_analyzer>

Report : timing
-path full
-delay max
-max_paths 5
Design : pcounter
Version: 2000.05
Date : Tue Dec 3 03:11:01 2002

Operating Conditions: WORST Library: wcells
Wire Load Model Mode: segmented

Startpoint: command[1] (input port)
Endpoint: acknowledge
(output port)
Path Group: (none)
Path Type: max

Des/Clust/Port	Wire Load Model	Library
pcounter	conservative_8k	wcells

Point	Incr	Path
input external delay	0.00	0.00 f
command[1] (in)	0.00	0.00 f
padIn2/OP (wpadin)	0.45	0.45 f
U42/op (winv_1)	0.28	0.73 r
U41/op (wmux2_2)	0.58	1.30 f
padOut0/WORLD (wpadout)	2.75	4.06 f
acknowledge (out)	0.00	4.06 f
data arrival time		4.06

```
(Path is unconstrained)
```

```
1  
design_analyzer>
```

Appendix G: LVS Evidence from Cadence

Running simulation in directory: "/ali/r/r2/ryuen/ecel388f/cmosp35/LVS".

```
Begin netlist:      Dec  4 00:02:03 2002
  view name list      = ("auLvs" "extracted" "schematic")
  stop name list      = ("auLvs")
  library name = "ecel388Project"
  cell name   = "pcounter"
  view name   = "extracted"
  globals lib = "basic"
```

Running Artist Flat Netlisting ...

```
End netlist:      Dec  4 00:02:13 2002
```

Moving original netlist to extNetlist

Removing parasitic components from netlist

```
presistors removed: 0
pcapacitors removed: 0
pinductors removed: 0
pdiodes removed:    0
trans lines removed: 0
2323 nodes merged into 2323 nodes
```

```
Begin netlist:      Dec  4 00:02:14 2002
  view name list      = ("auLvs" "schematic")
  stop name list      = ("auLvs")
  library name = "ecel388Project"
  cell name   = "pcounter"
  view name   = "schematic"
  globals lib = "basic"
```

Running Artist Flat Netlisting ...

global error:

Cannot find switch master cell for instance q_reg in cellView (oneBitResetLatch_b schematic) from viewlist ' auLvs schematic' in library 'ecel388Project'.

global error:

Cannot find switch master cell for instance U18 in cellView (oneBitResetLatch_b schematic) from viewlist ' auLvs schematic' in library 'ecel388Project'.

global error:

Cannot find switch master cell for instance q_reg in cellView (oneBitResetLatch schematic) from viewlist ' auLvs schematic' in library 'ecel388Project'.

global error:

Cannot find switch master cell for instance U37 in cellView (pcounter schematic) from viewlist ' auLvs schematic' in library 'ecel388Project'.

global error:

Cannot find switch master cell for instance U43 in cellView (pcounter schematic) from viewlist ' auLvs schematic' in library 'ecel388Project'.

global error:

Cannot find switch master cell for instance U47 in cellView (pcounter schematic) from viewlist ' auLvs schematic' in library 'ecel388Project'.

global error:

Cannot find switch master cell for instance U45 in cellView (pcounter schematic) from viewlist ' auLvs schematic' in library 'ecel388Project'.

global error:

Cannot find switch master cell for instance U44 in cellView (pcounter schematic) from viewlist ' auLvs schematic' in library 'ecel388Project'.

global error:

```

Cannot find switch master cell for instance U46 in cellView (pcounter schematic) from
viewlist ' auLvs schematic' in library 'ecel388Project'.
global error:
Cannot find switch master cell for instance U41 in cellView (pcounter schematic) from
viewlist ' auLvs schematic' in library 'ecel388Project'.
global error:
Cannot find switch master cell for instance U19 in cellView (manStage schematic) from
viewlist ' auLvs schematic' in library 'ecel388Project'.
global error:
Cannot find switch master cell for instance U24 in cellView (manStage schematic) from
viewlist ' auLvs schematic' in library 'ecel388Project'.
global error:
Cannot find switch master cell for instance U21 in cellView (manStage schematic) from
viewlist ' auLvs schematic' in library 'ecel388Project'.
global error:
Cannot find switch master cell for instance U20 in cellView (manStage schematic) from
viewlist ' auLvs schematic' in library 'ecel388Project'.
global error:
Cannot find switch master cell for instance U23 in cellView (manStage schematic) from
viewlist ' auLvs schematic' in library 'ecel388Project'.
global error:
Cannot find switch master cell for instance U17 in cellView (manStage schematic) from
viewlist ' auLvs schematic' in library 'ecel388Project'.
global error:
Cannot find switch master cell for instance U29 in cellView (manStage schematic) from
viewlist ' auLvs schematic' in library 'ecel388Project'.
global error:
Cannot find switch master cell for instance U27 in cellView (manStage schematic) from
viewlist ' auLvs schematic' in library 'ecel388Project'.
global error:
Cannot find switch master cell for instance U26 in cellView (manStage schematic) from
viewlist ' auLvs schematic' in library 'ecel388Project'.
global error:
Cannot find switch master cell for instance U18 in cellView (manStage schematic) from
viewlist ' auLvs schematic' in library 'ecel388Project'.
global error:
Cannot find switch master cell for instance U25 in cellView (manStage schematic) from
viewlist ' auLvs schematic' in library 'ecel388Project'.
global error:
Cannot find switch master cell for instance U28 in cellView (manStage schematic) from
viewlist ' auLvs schematic' in library 'ecel388Project'.
global error:
Cannot find switch master cell for instance U22 in cellView (manStage schematic) from
viewlist ' auLvs schematic' in library 'ecel388Project'.
global error:
Cannot find switch master cell for instance U16 in cellView (manStage schematic) from
viewlist ' auLvs schematic' in library 'ecel388Project'.
global error:
Cannot find switch master cell for instance U39 in cellView (pcounter schematic) from
viewlist ' auLvs schematic' in library 'ecel388Project'.
Maximum number of errors exceeded. Abort netlisting.
*Error* simNetlistWithArgs: abort netlist
      si: Netlist did not complete successfully.
End netlist:      Dec  4 00:02:14 2002

Comparison program did not complete.

```